

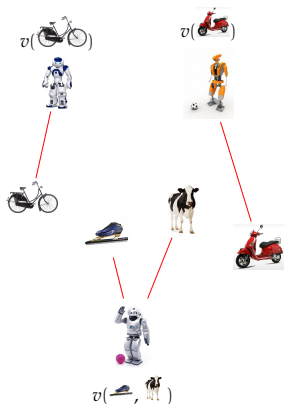
Multiagent Resource Allocation with Sharable Items: Simple Protocols and Nash Equilibria

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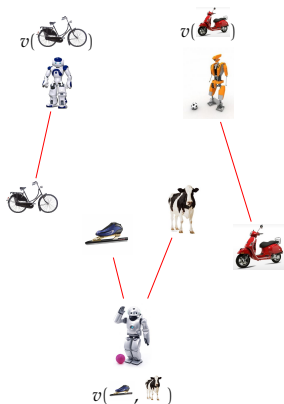


MultiAgent Resource Allocation (MARA)



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allocations are partitions.

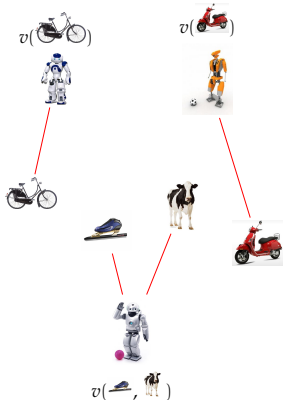
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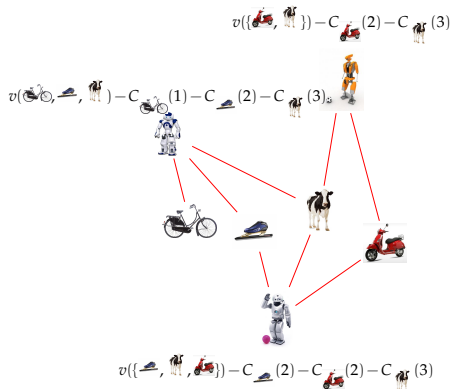
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Distributed protocols converging to optimal allocations.

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sharable resources.

Distributed protocols converging to optimal allocations.

📖 Study distributed resource allocation problems where synergies between resources may exist and where resources can be shared.

outline

- **Control:** to start using a resource, an agent must receive the consent of the current users. Side payments are necessary.
- **No control:** agents are free to use any resource they want. Relation with congestion games and Nash equilibria.

MARA with indivisible and sharable resources

A **MARA** problem with indivisible **sharable** items is $\langle \mathcal{N}, \mathcal{R}, (\Sigma_i)_{i \in \mathcal{N}}, (d_{i,r})_{i \in \mathcal{N}, r \in \mathcal{R}}, (v_i)_{i \in \mathcal{N}} \rangle$ with

- $\mathcal{N} = \{1, 2, \dots, n\}$ is a finite set of n **agents**.
- \mathcal{R} is a finite set of m **resources**.
- Σ_i is the set of **bundles** of agent i .
- $d_{i,r} : \{1, \dots, n\} \rightarrow \mathbb{R}$ is the **delay** perceived by agent i when using resource r .
- $v_i : \Sigma_i \rightarrow \mathbb{R}$ is the **valuation function** for agent i : for a bundle $\sigma \in \Sigma_i$, $v_i(\sigma)$ is the value of using the resources in the bundle σ_i , irrespective of the congestion.

Notations and Assumptions

- σ is an **allocation**.
- The **utility** of agent i in profile σ is defined as

$$u_i(\sigma) = v_i(\sigma_i) - \sum_{r \in \sigma_i} d_{i,r}(n_r(\sigma)).$$

- $n_r(\sigma)$ the number of agents that use resource r in allocation σ , i.e., $n_r(\sigma) = |\{i \in \mathcal{N} \mid r \in \sigma_i\}|$.
- $d_{i,r}(n_r(\sigma))$ is the delay of using resource r experienced by agent i in allocation σ .

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- $d_{i,r}(n_r(\sigma))$ is the delay of using resource r experienced by agent i in allocation σ .
- A MARA problem is **symmetric** when the delay is the same for all agents (but resource-dependent).
- **Assumption:** the delay is a **nondecreasing** function in the number of agents using the resource.
- **Assumption:** all valuation functions are **normalised**, i.e., $v_i(\emptyset) = 0$ for all agents $i \in \mathcal{N}$.

Definition (deal)

A $\delta = (\sigma, \sigma')$ is a transformation from an allocation σ to an allocation σ' .

Definition (individual rational deal)

A deal $\delta = (\sigma, \sigma')$ is **individually rational (IR)** if there exists a payment function p such that $\forall i \in \mathcal{N}$, $u_i(\sigma') - u_i(\sigma) > p_i$, except for agents i **unaffected** by δ and for whom $p_i = 0$ is also permitted.

An agent i is **unaffected** by a deal $\delta = (\sigma, \sigma')$ if $\sigma(i) = \sigma'(i)$ and $|\{j \in \mathcal{N} \mid r \in \sigma(j)\}| = |\{j \in \mathcal{N} \mid r \in \sigma'(j)\}|$ for all $r \in \sigma(i)$.

In an IR deal, an agent i that does not change its bundle may be affected and hence, i may

- receive a payment (from agents starting to use a resource i uses)
- or
- make a payment (to agents that stop using a resource i uses)

General **convergence**

Theorem

Any sequence of IR deals will eventually result in an allocation of resources with maximal social welfare.

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However, an IR-deal may be quite complex (involving many agents and many resources at the same time) and hard to find.

Simple Deals

- **ADD(i,r):** agent i adds to its bundle a single resource it is not currently using. For $r \notin \sigma_i$, agent i will have $\sigma_i \cup \{r\}$ after the $\text{ADD}(i,r)$ action.
- **DROP(i,r):** agent i drops a resource it currently uses. i.e., after the drop, agent i will use $\sigma_i \setminus \{r\}$.
- **SWAP(i,j,r):** agent i swaps the use of resource r with agent j , i.e., agent i drops the use of r and agent j adds the resource.
- **1-deal:** a deal that concerns a single item, but possibly **multiple** agents.

Example of a **convergence** result

A valuation function is modular iff

for all $\sigma, \sigma' \subseteq \mathcal{N}$, $v(\sigma \cup \sigma') = v(\sigma) + v(\sigma') - v(\sigma \cap \sigma')$

Theorem

If all valuation functions are **modular**,
then any sequence of IR **1-deals** will eventually result in
an allocation with maximal social welfare.

However, a 1-deal may still be **complex**, as it may involve
many agents.

SWAP-deals may be needed: it is not always possible to de-
compose a deal into a sequence of ADD-deals or DROP-deals.

2-agent 1-resource symmetric example: $v_i(r) = 4$, $v_j(r) = 6$,
 $d_r(1) = 2$ and $d_r(2) = 5$. Imagine 1 uses r . $\text{ADD}(j, r)$ is not
rational. Only $\text{SWAP}(i, j, r)$ is rational.

Example of an **existence** result

Theorem

If all valuation functions are **modular** and all delay functions are **nondecreasing** and **convex**,
then there exists a sequence of IR ADD-deals leading from the empty allocation to an allocation with maximal social welfare.

Convexity is necessary

$\mathcal{N} = \{1, 2, 3\}$, same valuation function $v_i(r) = 5$ and $v_i(\emptyset) = 0$
symmetric concave delay function d_r : $d_r(1) = 0$ and $d_r(k) = 3$
for $k > 1$.

The full allocation (which is optimal) cannot be reached from the empty allocation. $0 \not\rightarrow 5 \not\rightarrow 2(5-3) = 4 \not\rightarrow 3(5-3) = 6$.

Existence of sequence of ADD from empty allocation

Theorem

If all valuation functions are modular and all delay functions are nondecreasing and convex,
then there exists a sequence of IR ADD-deals leading from the empty allocation to an allocation with maximal social welfare.

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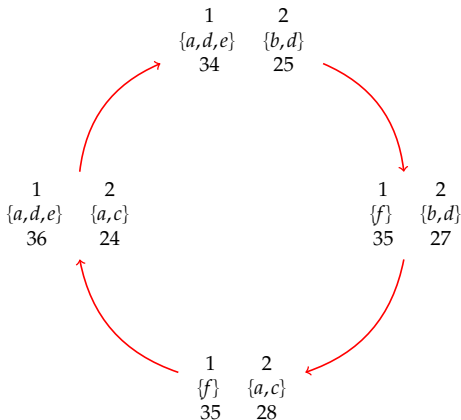
The full allocation (which is optimal) cannot be reached from the empty allocation. $0 \not\rightarrow 5 \times 2(5-3) = 4 \not\rightarrow 3(5-3) = 6$.

Summary

MARA with indivisible and sharable resources with control
(a new user must receive the consent from current users before starting to use a resource)

Theorem	Result	Valuation	Delay	Symmetry	Deals	Init. Alloc.	Control
4	convergence	any	any	no	all	any	none
5	convergence	modular	any	no	1-deals	any	none
7	existence	modular	n.d.+convex	no	ADD	empty	none
9	existence	modular	n.d.+convex	no	DROP	full	none
10	convergence	modular	n.d.+convex	yes	ADD-DROP-SWAP	any	none
12	convergence	modular	n.d.+convex	yes	ADD-SWAP	empty	precedence
13	convergence	modular	n.d.+convex	yes	ADD-SWAP	empty	greedy

Absence of Control: **no** NE in pure strategy



resource	a	b	c	d	e	f	$v_1(\{a, d, e\}) = 100$
$d_{1,r}(1)$	20	45	48	20	16	65	$v_1(\{f\}) = 100$
$d_{2,r}(1)$	24	45	48	28	32	130	$v_2(\{b, d\}) = 100$
$d_{i,r}(2)$	28	45	48	30	48	195	$v_2(\{a, c\}) = 100$

Lemma

Every allocation game with a **single** resource and with nondecreasing delay functions has got a pure NE.

Theorem

Every allocation game with **modular valuation functions** and nondecreasing delay functions has got a pure NE.

Conclusion

- We studied MARA for sharable resources.
- We obtained convergence and existence results for protocols leading to allocations that maximize utilitarian social welfare.
- We used results from congestion games to determine some classes of MARA problems possessing a pure Nash equilibrium.
- Many results assume modular valuation function. Can we say something about other classes?
- Can we say something about protocols leading to optimal egalitarian social welfare or to envy-free allocation?

Multiagent Resource Allocation with Sharable Items Simple Protocols and Nash Equilibria

Stéphane Airiau and Ulle Endriss

Multiagent Resource Allocation (MARA): a general framework.

We study **indivisible resources**. To start using a resource, an agent must receive the consent of the current users.

$N = \{1, 2, \dots, n\}$ is a finite set of agents, $\mathcal{R} = \{1, 2, \dots, r\}$ is a finite set of resources.
 Def: a **payment function** is a vector $p = (p_1, \dots, p_n)$ such that $\sum_{i \in N} p_i = 0$, $p_i > 0$: agent i makes a payment, $p_i < 0$: agent i receives a payment.
 $v: 2^{\mathcal{R}} \rightarrow \mathbb{R}$ is a valuation function.
 $v(\{1, 2\}) = 5$, $v(\{1, 3\}) = 7$, $v(\{1, 2, 3\}) = 10$
 $d_i: \mathcal{R} \rightarrow \mathbb{R}$ is the cost delay of an agent i when it shares a resource r .
 $d_1(1) = 1$, $d_1(2) = 5$, $d_1(3) = 100$

nonsharable resources

A problem α of the form (N, \mathcal{R}, V)

An **allocation** is a partition of the set of resources between the agents.

- A **deal** $\delta = (a, a')$ is a transformation between allocations a and a' .
- A **1-deal** is a deal involving the exchange of a single resource between two agents.

Definition: A deal $\delta = (a, a')$ is **individually rational (IR)** if there exists a payment function p such that

$$\forall i \in N, v_i(a'_i) - v_i(a_i) \geq p_i$$

except for agents i with $a'_i = \emptyset$ for whom $p_i = 0$ is also permitted.

Lemma: A deal $\delta = (a, a')$ is IR iff $\text{socialWelfare}(a) < \text{socialWelfare}(a')$.

Theorem: For allocation problems with nonsharable items, any sequence of IR deals will eventually result in an allocation with maximal utilitarian social welfare.

IR deals may be complex involving many agents and resources.

Definition: A valuation function is **modular** if for any sets $S, S' \subseteq \mathcal{R}$, $v(S \cup S') = v(S) + v(S') - v(S \cap S')$.

Theorem: For allocation problems with nonsharable items, if all valuation functions are modular, then any sequence of IR 1-deals will eventually result in an allocation with maximal utilitarian social welfare.

Y. Chevaleyre, U. Endriss, N. Maudet, Simple Negotiation Schemes for Agents with Simple Preferences: Sufficiency, Necessity and Maximality. Journal of Autonomous Agents and Multiagent Systems, 20(2):234-258, 2010.

sharable resources

A **profile** σ of the form $(N, \mathcal{R}, \{d_i\}_{i \in N}, \{v_i\}_{i \in N}, V)$

An **allocation** is of the form (σ, α)

$\sigma = (\sigma_1, \dots, \sigma_n)$ where σ_i is the bundle used by agent i .

n_i is the number of agents that use resource r in allocation α , i.e. $n_i(\alpha) = |\{i \in N \mid r \in \sigma_i\}|$.

A **1-deal** is a deal that concerns a single item, but possibly multiple agents.

The **utility** of agent i in profile σ is defined as $u_i(\sigma) = v_i(\sigma_i) - \sum_{r \in \sigma_i} d_i(r, n_r(\sigma))$.

Definition: A deal $\delta = (a, a')$ is **individually rational (IR)** if there exists a payment function p such that $\forall i \in N, u_i(a'_i) - u_i(a_i) \geq p_i$, except for agents i with $a'_i = \emptyset$ for whom $p_i = 0$ is also permitted. An agent i is **unaffected** by a deal $\delta = (a, a')$ iff $a_i = a'_i$ and $\forall j \in N, r \in a_j \Rightarrow \{j \in N \mid r \in a'_j\} = \{j \in N \mid r \in a_j\}$ for all $r \in \sigma_i$.

in an IR deal, an agent j that does not change its bundle may be affected.

i may receive a payment (from agents starting to use a resource i uses)

i may make a payment (to agents that stop using a resource i uses)

Lemma: A deal $\delta = (a, a')$ is IR iff $\text{socialWelfare}(a) < \text{socialWelfare}(a')$.

Theorem: For allocation problems with sharable items, any sequence of IR deals will eventually result in an allocation of resources with maximal social welfare.

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Convergence or Existence of paths with simpler deals in a MARA problem with sharable resources

Are we guaranteed to reach an optimal allocation using a sequence of simple deals? (Convergence)

If not, is the existence of a sequence of simple deals leading to an optimal allocation guaranteed?

Example	Basic	Modular	Conv.	Symmetry	Deal	Int. Alloc.	Consist.
4	convergence	any	any	no	all	any	none
5	convergence	modular	any	no	1-deal	any	none
7	existence	modular	nd-decreasing	no	any	empty	any
8	existence	modular	nd-decreasing	no	1-deal	int.	any
10	convergence	modular	nd-decreasing	yes	ACD-conv	any	none
12	convergence	modular	nd-decreasing	yes	ACD-conv	empty	existence
13	convergence	modular	nd-decreasing	yes	ACD-conv	empty	greedy

n.d.: non-decreasing delay function.

Existence of Nash equilibria

Agents are free to use any resource they want. Relation with strategic games, congestion games and Nash equilibria.

Fact: Every allocation game in which marginal valuation always exceeds delay, i.e., in which $v_i(\sigma \cup \{r\}) - v_i(\sigma) > d_i(r, k)$ for any $k \in \mathbb{N}$ (for all $i \in N, r \in \mathcal{R}, k \in \mathbb{N}$), has got a pure NE.

Lemma: Every allocation game with a single resource and with nondecreasing delay functions has got a pure NE.

Theorem: Every allocation game with modular valuation functions and nondecreasing delay functions has got a pure NE.

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