# Preference elicitation for MCDA An introduction

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# **Basic MCDA concepts**

#### Decision process,

- Stakeholders, actors, decision makers,
- Set of alternatives,
- Problems statements,

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# Basic MCDA concepts

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# Basic MCDA concepts

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#### **Problem statements**

 Choosing, in a set of alternatives, the best (or a limited number of) alternatives(s)

 Ranking alternatives from the best to the worst (ranking can be complete or not)

Sorting alternatives to pre-defined categories

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#### Choice problem statement



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# Choice set Х Х

#### Choice problem statement

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#### **Problem statements**

 Rank alternatives from the best to the worst (ranking can be complete or not)

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#### Ranking problem statement



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# Ranking problem statement XXX XX X х х Х

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#### **Problem statements**

Assign alternatives to pre-defined categories

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#### Sorting problem statement



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#### Sorting problem statement



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#### Sorting problem statement



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# Basic MCDA concepts

- Decision process,
- Stakeholders, actors, decision makers,
- Set of alternatives,
- Problems statements,
- Criterion,

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# Concept of criterion

A criterion is a real valued function g defined on A allowing to compare any pair of alternatives according to a dimension (axe de signification) s.t.:

$$g(a) > g(b) \ \Rightarrow \ aS_gb, \ orall a, b \in A$$

• Let us denote 
$$F = \{1, 2, ..., n_{crit}\}$$

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# **Basic MCDA concepts**

- Decision process,
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- Problems statements,
- Criterion,
- Dominance, Pareto-optimality,

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#### Dominance, Pareto-optimality

- ∀a, b ∈ A, a∆b iff g<sub>j</sub>(a) ≥ g<sub>j</sub>(b), ∀j ∈ F, one of the inequalities being strict,
- ► The dominance relation ∆ expresses unanimity among criteria in favor of one action in the comparison,
- ► ∆ defines on A strict partial order (asymmetric and transitive),
- Δ is usually very poor,
- ▶  $a \in A$  is Pareto-optimal iff  $\nexists b \in A$  s.t.  $b \triangle a$ ,

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#### Pareto front

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Pareto front in a discret bi-criterion problem

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### **Basic MCDA concepts**

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- Set of alternatives,
- Problems statements,
- Criterion,
- Dominance, Pareto-optimality,
- Preference information,

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#### Preference information

- ► To discriminate among Pareto-optimal alternatives, the dominance relation ∆ is useless,
- ► Decision aiding requires to enrich △ by additional information additionnelle called preference information,
- Preference information refers to the DM's opinions, value system, convictions ... concerning the decision problem,
- It is standard to distinguish:
  - Intracriterion preference information, and
  - Intercritria preference information.

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#### **Basic MCDA concepts**

- Decision process,
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- Criterion,
- Dominance, Pareto-optimality,
- Preference information,
- Aggregation procedures,

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# Multiple criteria aggregation procedures (MCAP)

MCAP: Procedure which establishes overall preferences on *A*, based on preference information and the evaluation matrix.



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#### Introduction

- *n* criteria  $g_1, g_2, ..., g_n$ ,  $A = \{a_1, a_2, ..., a_m\}$  and  $\Delta$  the dominance relation on *A*.
- preference information (*I*)= any piece of information that can discriminate pairs of alternatives not in Δ,

→ Decision process,

 $\rightarrow$  Decision aid process,

→ Preference elicitation process

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#### Preference elicitation process

- ▶  $\mathcal{I} = \mathcal{I}^{in} \cup \mathcal{I}^{res}$ ,
- $\mathcal{I}^{in}$  : input oriented preference information
  - "criterion g<sub>3</sub> is the most important one"
  - "the substitution rate between  $g_1$  and  $g_4$  is 3"
  - ▶ "The frontier between *Cat*<sub>3</sub> and *Cat*<sub>2</sub> on *g*<sub>1</sub> is equal to 12"

#### ► *I*<sup>res</sup> : result oriented preference information result

- "I prefer a<sub>2</sub> to a<sub>7</sub>"
- "a<sub>11</sub> should be assigned at least to category C<sub>3</sub>"
- "I prefer a<sub>2</sub> to a<sub>7</sub> more than I prefer a<sub>5</sub> to a<sub>1</sub>"

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#### Preference parameters' values

"Values for preference parameters are meaningless as long as the MCAP in which they are used is not specified"

- Consider two alternatives a = (15, 10, 10) and b = (10, 12, 12).
- Suppose the criteria weights are equal  $w = (\frac{1}{3}, \frac{1}{3}, \frac{1}{3})$ ,
- Considering the weighted sum,  $g(a) = 11.66 < g(b) = 11.33 \Rightarrow aPb$ ,
- ► In the Condorcet aggregation, as  $\sum_{j:a \succeq jb} w_j > \sum_{j:b \succeq ja} w_j \Rightarrow bPa$ ,

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#### Preference elicitation process

- P an MCAP to which k preference parameters are attached v̄ = (v<sub>1</sub>, v<sub>2</sub>, ...v<sub>k</sub>),
- Ω the space of acceptable values for v in absence of preference information,
- The knowledge on  $\overline{v}$  (stemming from  $\mathcal{I}$ ) is defined by  $\Omega(\mathcal{I}) \subseteq \Omega$  a list of constraints on  $\overline{v}$ ,
- Specific case: Ω(I) = {ω} → the value of preference parameter is fully determined,
- Otherwise, the value of at least one preference parameter is imprecisely known.

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#### Preference elicitation process

Illustration of the notations

- ▶  $\mathcal{P}$  = weighted sum,  $\overline{w}$  = weights = ( $w_1, w_2, ..., w_n$ ),
- ▶ Ω = { $w_i \ge 0, i \in F : \sum_{i \in F} w_i = 1$ },
- ▶  $\mathcal{I}$  induces a knowledge on  $\overline{\upsilon}$ :  $\Omega(\mathcal{I}) \subseteq \Omega$ , e.g., if  $\mathcal{I} = \{(11, 10, 10) \succeq (10, 12, 10)\}$ , then  $\Omega(\mathcal{I}) = \{\overline{w} \in \Omega : w_1 \ge 2w_2\}$
- Specific case: Ω(I) = {w}, e.g. when (10,10,11)~(10,11,10)~(11,10,10).
- Otherwise, the value of at least one preference parameter is imprecisely known.

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#### Preference elicitation process : an example

MCAP: weighted sum  $g(a) = \sum_{i=1}^{n_{crit}} w_i \cdot g_i(a)$ 

- 1. Consider  $b_j$  such that  $g_i(b_j) = g_j^{min}$ ,  $\forall i \neq j$  and  $g_j(b_j) = u_j^{max}$ . Rank the  $b_j$ ,  $j \in F$  (suppose  $b_n \succ \ldots \succ b_1$ ), We get  $w_n \ge \ldots \ge w_1$
- 2. Define  $b_n^j$  the alternative s.t.  $g_i(b_n^j) = g_i^{min}, \forall i \neq n$ ; Determine  $g_n(b_n^j)$  s.t.  $b_1 I b_n^j$ then  $u(b_n^j) = u(b_1)$  hence  $\sum_{i=1}^n u_i(b_1) = \sum_{i=1}^n u_i(b_n^j)$  $100.w_1 = u_n(g_n(b_n^j)).w_1$ , therefore  $\frac{w_n}{w_1} = \frac{100}{u_i(x_i)}$
- 3. proceed simultaneously for  $g_2, ..., g_{n-1}$  to define the ratios  $\frac{w_n}{w_i}$ , i = 1, ..., n-1,

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#### Preference elicitation process

Applying an MCAP P to a subset of alternatives A' ⊆ A using ω ∈ Ω, lead to a result R<sub>P</sub>(A', ω):

Choice: a subset of selected alternatives  $A^* \subseteq A'$ Sorting: the assignment of each  $a \in A'$  to a category Ranking: un partial preorder on A'

Applying an MCAP P to a subset of alternatives A' ⊆ A using Ω(I) ⊂ Ω, lead to a result R<sub>P</sub>(A', Ω(I)),

•  $R_{\mathcal{P}}(A', \Omega(\mathcal{I}))$  should account for each  $\omega \in \Omega(\mathcal{I})$ 

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#### Preference elicitation process

Given an MCAP  $\mathcal{P}$  selected to model the DM's preferences, a **preference elicitation process** consists in an interaction between the DM and the analyst and leads the DM to express information on his/her preferences within the framework of  $\mathcal{P}$ .

Such information is materialized by a set  $\Omega(\mathcal{I}) \subseteq \Omega$  of plausible values for the parameters of  $\mathcal{P}$ . At the end of the process,  $\Omega(\mathcal{I})$  should lead, through the use of  $\mathcal{P}$ , to a result which is compatible with DM's view.

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# Preference elicitation process

- ► Preference elicitation process ⊂ decision aiding process (stakeholder identification, definition of *F* and *A*),
- The definition is grounded on the prior selection of a MCAP,
- The notion of DM/analyst interaction is a constituent of the elicitation process (sequence of Q/A in which the DM progressively express preference information ),
- During the elicitation process Ω(I) ⊆ Ω is defined progressively (by the sequence of Q/A),
- the obtained Ω(I) ⊆ Ω should lead, using P, to a result consistent with the DM's view. Otherwise, the process should go on so as to revise Ω(I) consequently,

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# Nature of the preference elicitation activity

Two ways to consider the preference elicitation process

- $\rightarrow$  the *descriptivist* approach,
- $\rightarrow$  the *constructivist* approach.

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# Preference elicitation : descriptivist approach

- The way alternatives compare is defined is the mind of the DM before the preference elicitation process starts,
- The elicitation process does not alter the pre-existing structure of preferences,
- Preference information is considered stable and refer to a reality,
- The preference model should account for the existing preferences as reliably as possible,
- There is a "distinction between true and estimated weights and it is possible that subjects' true weights remain constant at all times, but become distorted in the elicitation process". [Beattie et Barron 91]

## Preference elicitation: constructivist approach

- The constructivist approach considers preferences as not fully pre-established in the DM's mind,
- The purpose of preference elicitation is to specify and even to modify pre-existing elements,
- Parameters' values reflect, in the MCAP, statements expressed by the DM along the elicitation process.

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# Constructive learning preference elicitation

- Beyond the preference model elaboration, the elicitation process gives a concrete expression of DM's convictions about the way alternatives compare,
- Elaboration of such convictions are grounded on:
  - pre-existing elements such as his/her value system, past experience related to the decision problem, ...
  - the preference elicitation process itself.

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# Constructive learning preference elicitation



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# Preference elicitation tools for constructive learning

- Tools versus practice,
- Various "ingredients" can contribute to give birth to an Constructive Learning Preference Elicitation (CLPE) interaction,
  - aggregation / disaggregation (inference procedure),
  - elicitation and robustness,
  - inconsistency detection and resolution.

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## Disaggregation



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### **Elicitation and Robustness**



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### Inconsistency detection and resolution



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# Context of the problem

- Michel has just started a business fun4all.com to sell on the internet technological product (mp3, games consoles, ...) to young customers.
- He wants to optimize the product range to propose on his web site.
- He wants the products to be attractive for his young clients, but cannot afford to have a large catalog.
- To identify the mp3 to sell, Michel paid a marketing agency which evaluated (on the basis of a panel of young potential buyers) the perceived quality of mp3 players.

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# Context of the problem

- Each mp3 player was evaluated on three dimensions (storage capacity, autonomy, ergonomy/design) on a [0,100] scale on each dimension.
- A part of the results is synthesized hereafter.

	Dimension 1	Dimension 2	Dimension 3
<b>a</b> 1	10	50	70
<b>a</b> 2	34	56	84
<b>a</b> 3	40	90	45
$a_4$	30	10	70
$a_5$	60	80	45
$a_6$	49	56	54
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# Context of the problem

- To appreciate the overall attractiveness of the mp3 players, Michel wants to define a ranking of the players grounded on a weighted sum.
- ►  $g(a_i) = w_1 g_1(M_i) + w_2 g_2(M_i) + w_3 g_3(M_i)$  with  $w_1 + w_2 + w_3 = 1$  and  $w_i \ge 0$ , i = 1, 2, 3.
- To elicit the preference model of his young customers, Michel will asks to his nephew Antonin some questions.

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## Weights space

Weight space



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# Preference information

- Antonin has expressed the following preference statements:
  - The player  $a_1$  is at least as attractive as  $a_4$ .
  - $a_5$  is not worse than  $a_3$ .
  - $a_2$  is at least as good as  $a_6$ .
- Moreover, Michel considers that each dimension should'nt represent more than half of the value of a player,

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### Induced weights space



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### Induced weights space



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### Induced weights space

 $W_1 = \frac{1}{2}$  $W_2$ 1  $W_3 = \frac{1}{2}$ •  $W_j \leq \frac{1}{2}$  $\blacktriangleright a_1 \succeq a_4$  $W_2 = \frac{1}{2}$  $W_1$  $a_1 la_4$ 

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### Induced weights space



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## Induced weights space



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## Disaggregation



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# **Disaggregation - Inference**

- Choose ω<sup>\*</sup>(I) ∈ Ω(I), which maximize the minimum value among
  - $g(a_1) g(a_4)$

• 
$$g(a_5) - g(a_3)$$

• 
$$g(a_2) - g(a_6)$$

• 
$$-w_i + 0.5, i = 1, 2, 3$$

$$\begin{array}{ll} \text{\textit{Max}} & \alpha \\ \text{s.t.} & \alpha \leq g(a_1) - g(a_4) \\ & \alpha \leq g(a_5) - g(a_3) \\ & \alpha \leq g(a_2) - g(a_6) \\ & \alpha \leq -w_i + 0.5, \ i = 1, 2, 3 \\ & \omega \in \Omega(\mathcal{I}) \end{array}$$

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## **Disaggregation - Inference**

Illustration : Fun4all-inference.xls

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### **Elicitation and Robustness**



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## **Elicitation and Robustness**

- Main difficulty : definition of a "robust" ranking,
- Suppose a is "robustly" ranked better than b if g(a) > g(b), ∀ω ∈ Ω(I),
- To check whether a is "robustly" ranked better than b, we must maximize and minimize g(a) − g(b) s.t. ω ∈ Ω(I)
- According to Max<sub>ω∈Ω(I)</sub>(g(a) − g(b)) > 0 and Min<sub>ω∈Ω(I)</sub>(g(a) − g(b)) < 0 the "robustly" ranking can be derived.

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### Robust results computation

Illustration : Fun4all-RobustRanking.xls

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### Inconsistency detection and resolution



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## Inconsistency detection and resolution

- Suppose Antonin want to add the statement i = "a<sub>1</sub> is better than a<sub>3</sub>",
- Observe that this new statement *i* contradicts the former preference information *I*,
- Therefore  $\Omega(\mathcal{I} \cup \{i\}) = \emptyset$ ,

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## Empty weights space



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## Inconsistency resolution

- ► Inconsistency is detected when  $Max_{w \in \Omega(I)}0$  is infeasible.
- To solve the inconsistency, it is necessary to identify the maximal subsets of *I* yielding a non-empty polyhedron.
- ► In our example, consider the program (*M* is a large positive value):  $Min \sum y_i$

s.t. 
$$\begin{array}{l} g(a_{1}) - g(a_{4}) + M.y_{1} \geq 0\\ g(a_{5}) - g(a_{3}) + M.y_{2} \geq 0\\ g(a_{2}) - g(a_{6}) + M.y_{3} \geq 0\\ g(a_{1}) - g(a_{3}) + M.y_{4} \geq 0\\ w_{1} - M.y_{5} \leq 0.5\\ w_{2} - M.y_{6} \leq 0.5\\ w_{3} - M.y_{7} \leq 0.5\\ y_{i} \in \{0, 1\}\end{array}$$

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## Inconsistency resolution

Illustration : Fun4all-Inconsistency.xls

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