Preference Handling: (a decision analysis perspective)

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Outline

- Problem Setting
- 2 Basics
- Preference Learning
- Preference Modeling
- 5 Preference Aggregation
- 6 Using Preferences
 - 7 Critical Questions

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Preferences

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- Preferences are "rational" desires.
- Preferences are at the basis of any decision aiding activity.
- There are no decisions without preferences.
- Preferences, Values, Objectives, Desires, Utilities, Beliefs,

Decision Aiding

A client		An analyst
	A problem situation $\langle \mathcal{A}, \mathcal{O}, \mathcal{S} \rangle$	
	A problem formulation $\langle \mathbb{A}, \mathbb{V}, \Pi \rangle$	
	An evaluation model $\langle A, D, E, H, U, R \rangle$	
	A final recommendation	

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What are the problems?

- How to learn preferences?
- How to model preferences?
- How to aggregate preferences?
- How to use preferences for recommending?

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Basic information

- A: a set of alternatives (enumerative, combinatorial, product space ...)
- *D*: a set of dimensions (attributes) describing *A*.
- *E*: the "scales" used for the attributes in *D*.
- H: the set of criteria.
- U: uncertainties
- R: algorithms, procedures, protocols etc ...

Binary relations

- \succeq : binary relation on a set (A).
- $\succeq \subseteq A \times A \text{ or } A \times P \cup P \times A.$
- \succeq is reflexive.

What is that?

If $x \succeq y$ stands for x is at least as good as y, then the asymmetric part of $\succeq (x \succeq y \land \neg(y \succeq x))$ stands for strict preference. The symmetric part stands for indifference $(\sim: x \succeq y \land y \succeq x)$ or incomparability $(?: \neg(x \succeq y) \land \neg(y \succeq x))$.

Numbers

$$x \succeq y \quad \Leftrightarrow \quad \Phi(x,y) \ge 0$$

where:

$$\Phi : A \times A \mapsto \mathbb{R}$$
. Simple case $\Phi(x, y) = f(x) - f(y); f : A \mapsto \mathbb{R}$

N.B.

Likelihoods can also be expressed under form of binary relations and their numerical representations ($\omega_1 \succeq \omega_2$: event 1 is likely to occur at least as much as event 2).

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Consider sentences of the type:

- I like red shoes.
- I do not like brown sugar.
- I prefer Obama to McCain.
- I do not want tea with milk.
- Cost is more important than safety.
- I prefer flying to Athens than having a suite at Istanbul.

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What do we learn out of such sentences?

- Basic hypotheses about the structure of the evaluation model.
- Binary relations.
- Numerical values (exact or imprecise).
- Importance Parameters.
- Inconsistencies.

Preference Structures

Independently from the nature of the set *A* (enumerated, combinatorial etc.), consider $x, y \in A$ as whole elements. Then:

If \succeq is a weak order then:

 \succ is a strict partial order, \sim is an equivalence relation and ? is empty.

If \succeq is an interval order then:

 \succ is a partial order of dimension two, \sim is not transitive and ? is empty.

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What characterises such structures?

Characteristic Properties

Weak Orders are complete and transitive relations. Interval Orders are complete and Ferrers relations.

Numerical Representations

w.o. $\Leftrightarrow \exists f : A \mapsto \mathbb{R} : x \succeq y \leftrightarrow f(x) \ge f(y)$ i.o. $\Leftrightarrow \exists f, g : A \mapsto \mathbb{R}; f(x) > g(x) : x \succeq y \leftrightarrow f(x) \ge g(y)$

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What if A is multi-attribute described?

$$x = \langle x_1 \cdots x_n \rangle \quad y = \langle y_1 \cdots y_n \rangle$$

$x \succeq y \quad \Leftrightarrow \quad \Phi([u_1(x_1) \cdots u_n(n)], [u_1(y_1) \cdots u_n(y_n)] \ge 0$

A special case is when Φ is increasing to its first *n* arguments and decreasing to the following *n* arguments: it then can be an additive function.

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The Problem

Suppose we have *n* preference relations $\succeq_1 \cdots \succeq_n$ on the set *A*. We are looking for an overall preference relation \succeq on *A* "representing" the different preferences.



Social choice approach

 $x \succeq y$ iff it is the case for some majority rule among the criteria

A specific example:

$$x \succeq y \quad \Leftrightarrow \quad C(x,y) \land \neg D(x,y)$$

where:

- C(x, y): a weighted majority rule;
- D(x, y): veto condition

The goof and the bad news

Advantages

It applies always ... (almost)

Disadvantages

It does not turn always a useful result ... It is not compact ... It is not rich in information

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Value functions approach

Make out of the \succeq_i some value functions $u_i : A \mapsto \mathbb{R}$ in such a way that:

- $u_i(x)$ makes sense (you can compare it to $u_i(y)$).
- u_i(x) u_i(y) makes sense (you can compare it to u_i(z) - u_i(w)).

Then:

$$x \succeq y \quad \Leftrightarrow \quad \sum_i u_i(x) \ge \sum_i u_i(y)$$

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What happens after aggregating preferences?

Suppose you use a majority rule in order to aggregate the \succeq_i in a single \succeq .

Then \succeq is just a reflexive binary relation and no other properties can be guaranteed to hold: <u>IT IS NOT AN ORDER</u>

You have to do something in order to construct an "ordering relation" \geq out of \succeq .

Vast choice of procedures more or less axiomatised

Critical Questions

Am I solving the right problem?

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