## What is a Decision Problem?

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### Outline









Alberto Colorni and Alexis Tsoukiàs What is a Decision Problem?

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## Problems

- Patients triage in emergency room;
- Identification of classes of similar DNA sequences;
- Star ratings of hotels;
- Waste collection vehicle routing;
- Vendor rating and bids assessment;
- Optimal mix of sausages;
- Chip-set lay out;
- Airplanes priority landing;
- Tennis tournament scheduling ...

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# What is a decision problem?

Consider a set A established as any among the following:

- an enumeration of objects;
- a set of combinations of binary variables (possibly the whole space of combinations);
- a set of profiles within a multi-attribute space (possibly the whole space);
- a vector space in  $\mathbb{R}^n$ .

### Technically:

A Decision Problem is a partitioning of *A* under some desired properties.

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## What is important?

### What does really matter?

In designing, choosing, applying, implementing, understanding, explaining, justifying, a method?

### What are the primitives?

And what is the derived information and the expected outcomes?

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## Why is not straightforward?

- multiple opinions
- multiple values
- multiple likelihoods
- + algorithmic aspects

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## Is that all?

- Behind a criterion other criteria may be considered in a hierarchy of criteria (objectives);
- Behind a stakeholder other actors may have to be considered, that precise stakeholder being a speaker for a community;
- Behind a state of the nature other uncertainties may have to be considered;
- Any combination of the above may in reality occur as complex as possible.

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### Claims

#### Claim 1

All the previously mentioned problems boil down in aggregating some ordering relations applied on the set *A*.

#### Claim 2

Establishing the set *A* is on its turn a decision problem. We explore one step of the recursion without any loss of generality.

#### Claim 3

From an algorithmic point of view a decision problem boils down to an optimisation algorithm.

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# **Primitives**

- The set A.
- The description of the elements of A.
- Preference (ordering) statements about A and its subsets.
- Preference statements are of two types: relative and absolute ones.

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## **Critical Issues**

- The set of alternatives
- Problem statement
- Differences of preferences
- Hierarchy/Separability/Indipendence
- Positive and Negative Reasons

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## Partitioning? For what?

Practically we partition A in n classes. These can be:

	Pre-defined wrt	Defined only through
	some external norm	pairwise comparison
Ordered	Rating	Ranking
Not Ordered	Assigning	Clustering

Two special cases:

- there are only two classes (thus complementary);
- the size (cardinality) of the classes is also predefined.

## What is a ranking problem?

### Primitive

The primitive is a binary relation on A:  $\succeq \subseteq A \times A$  to be read "at least as good as".

#### Result

The result is a partitioning of A in  $[A_1], \dots [A_n]$  such that:  $[A_j] \ge [A_i] \Leftrightarrow j \ge i$  and  $\forall x \in [A_j], y \in [A_i] : x \succeq' y$ 

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## **Discussion 1**

### What is a choice problem?

We partition A in two classes  $[A_1] \ge [A_2]$ . Thus  $[A_1] = \sup_{A}(\succeq')$ .

### What is an optimisation problem?

A choice problem for which:

- $\succeq = \succeq'$
- $x \succeq y \Leftrightarrow f(x) \ge f(y).$
- Thus  $[A_1] = \max_A f(x)$

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## Discussion 1

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### What is an optimisation problem?

A choice problem for which:

$$-x \succeq y \Leftrightarrow f(x) \geq f(y).$$

- Thus  $[A_1] = \max_A f(x)$ 

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### **Discussion 2**

### Why is $\succeq'$ different from $\succeq$ ?

Generally speaking  $\succeq$  is not an ordering relation since preferences can be partial and or inconsistent. If we have to proceed with some operational procedure we need to transform  $\succeq$  to an ordering relation  $\succeq'$ .

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### How do we learn $\succeq$ ? What properties should $\succeq'$ fulfill?

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# What is a clustering problem?

#### Primitive

The primitive is a set of binary relations on A:  $\approx_l \subseteq A \times A$  to be read "similar to".

### Result

The result is a partitioning of A in  $[A_1], \dots [A_n]$  such that:  $\exists \approx_l : \forall x, y \in [A_j] \ x \approx y$  and  $\forall x \in [A_j], \ y \in [A_i] : \neg (x \approx y)$ 

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### **Discussion 1**

#### Indiscernibility.

In case  $\approx_l$  are equivalence relations then the partitioning of A results in constructing the indiscernibility relation on A. However, this is not generally the case and  $[A_i] = \sup_A (\approx_l)$ .

In other terms we try to maximise similarity within classes (clusters) and minimise similarity among classes (clusters).

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In other terms we try to maximise similarity within classes (clusters) and minimise similarity among classes (clusters).

## **Discussion 2**

### Distances.

If  $\approx_{\textit{I}}$  are nested similarity relations with nice properties then we can establish a metric:

- s(x, y): how similar is x to y?
- d(x, y): how distant is x from y?
- Then  $[A_y] = \{x | \max_A F(s(x, y))\},\$

*F* being a measure of the overall similarity of the elements of  $[A_y]$  with respect to *y*.

### What properties should F and the metrics fulfill?

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## What is a rating problem?

### Primitive

The primitive is a binary relation on A:  $\succeq \subseteq A \times P \cup P \times A$  to be read "at least as good as". *P* being the set of external "norms" characterising the ordered classes  $C_1 \triangleright \cdots \triangleright C_n$ 

#### Result

The result is to assign each element of A in a  $C_j$  such that:  $x \in C_j \iff x \succeq' p_j, p_{j+1}, \cdots p_n$  and  $p_1 \cdots p_{j-1} \succeq' x$ 

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### **Discussion 1**

#### **Constraint Satisfaction**

If  $\forall x, y \in A \cup P \ x \succeq y \Leftrightarrow f(x) \ge f(y)$ . Then  $x \in C_j \Leftrightarrow f(p_{j-1}) \ge f(x) \ge f(p_j)$ . This is a Constraint Satisfaction Problem.

### Why is $\succeq'$ different from $\succeq$ ?

Generally speaking  $\succeq$  is not an ordering relation since preferences can be partial and or inconsistent. If we have to proceed with some operational procedure we need to transform  $\succeq$  to an ordering relation  $\succeq'$ .

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# What is an assigning problem?

### Primitive

The primitive is a set of binary relations on A:  $\approx_l \subseteq A \times P \cup P \times A$  to be read "similar to". *P* being the set of external "norms" characterising the classes  $C_1 \cdots C_n$ 

#### Result

The result is to assign each element of A in a  $C_j$  such that:  $x \in C_j \iff \exists \approx_l : x \approx_l p_j$ 

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### **Discussion 1**

#### **Constraint Satisfaction**

If  $\forall x, y \in A \cup P \ x \approx_l y \Leftrightarrow f(x) = f(y)$ . This is once again a Constraint Satisfaction Problem.

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## **Basic Claim**

- Any unsupervised decision problem is an optimisation problem.
- Any supervised decision problem is a constraint satisfaction problem.

Since any constraint satisfaction problem can be seen as an optimisation problem, we can definitely focus only to the later ones

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When in reality we just know that:

$$w \succeq_{1} z \succeq_{1} \quad x \succeq_{1} y \quad \succeq_{1} t$$

$$w \succeq_{2} \quad y \succeq_{2} x \quad \succeq_{2} t \succeq_{2} z$$

$$w \succeq_{3} t \succeq_{3} \quad x \succeq_{3} y \quad \succeq_{3} z$$

$$z \succeq_{4} \quad y \succeq_{4} x \quad \succeq_{4} t \succeq_{4} w$$

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### The Problem

Suppose we have *n* ordering relations  $\succeq_1 \cdots \succeq_n$  on the set *A*. We are looking for an overall ordering relation  $\succeq$  on *A* "representing" the different orders.



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### Two fundamental questions

### How do we consider preferences and differences of preferences along a single criterion/dimension?

How do we consider preferences and differences of preferences among several different criteria/dimensions?

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