Preference Handling

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- Preference Learning
- Preference Modeling
- 5 Preference Measurement

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- Preferences are "rational" desires.
- Preferences are at the basis of any decision aiding activity.
- There are no decisions without preferences.
- Preferences, Values, Objectives, Desires, Utilities, Beliefs,

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Decision Aiding

	An analyst
A problem situation $\langle \mathcal{A}, \mathcal{O}, \mathcal{S} \rangle$	
A problem formulation $\langle \mathbb{A}, \mathbb{V}, \Pi \rangle$	
An evaluation model $\langle A, D, E, H, U, R \rangle$	
A final recommendation	
	A problem formulation $\langle \mathbb{A}, \mathbb{V}, \Pi \rangle$ An evaluation model $\langle A, D, E, H, U, R \rangle$

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Basic information

- A: a set of alternatives (enumerative, combinatorial, product space ...)
- D: a set of dimensions (attributes) describing A.
- *E*: the "scales" used for the attributes in *D*.

H: Preferential Information

- U: uncertainties
- R: algorithms, procedures, protocols etc ...

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What are the problems?

- How to learn preferences?
- How to model preferences?
- How to aggregate preferences?
- How to use preferences for recommending?

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Binary relations

- \succeq : binary relation on a set (A).
- $\succeq \subseteq A \times A \text{ or } A \times P \cup P \times A.$
- \succeq is reflexive.

What is that?

If $x \succeq y$ stands for x is at least as good as y, then the asymmetric part of $\succeq (\succ: x \succeq y \land \neg(y \succeq x))$ stands for strict preference. The symmetric part stands for indifference $(\sim_1: x \succeq y \land y \succeq x)$ or incomparability $(\sim_2: \neg(x \succeq y) \land \neg(y \succeq x)).$

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More binary relations

 We can further separate the asymmetric (symmetric) part in more relations representing hesitation or intensity of preference.

$$\succ = \succ_1 \cup \succ_2 \cdots \succ_n$$

- We can get rid of the symmetric part since any symmetric relation can be viewed as the union of two asymmetric relations and the identity.
- We can also have valued relations such that:
 v(x ≻ y) ∈ [0, 1]

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Binary relations properties

Binary relations have specific properties such as:

- Irreflexive: $\forall x \neg (x \succ x)$;
- Asymmetric: $\forall x, y \ x \succ y \rightarrow \neg (y \succ x);$
- Transitive: $\forall x, y, z \ x \succ y \land y \succ z \rightarrow x \succ z$;
- Ferrers; $\forall x, y, z, w \ x \succ y \land z \succ w \rightarrow x \succ w \lor z \succ y$;

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Numbers

$$x \succeq y \quad \Leftrightarrow \quad \Phi(x,y) \ge 0$$

where:

$\Phi : A \times A \mapsto \mathbb{R}$. Simple case $\Phi(x, y) = f(x) - f(y); f : A \mapsto \mathbb{R}$

N.B.

Likelihoods can also be expressed under form of binary relations and their numerical representations ($\omega_1 \succeq \omega_2$: event 1 is likely to occur at least as much as event 2).

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Consider sentences of the type:

- I like red shoes.
- I do not like brown sugar.
- I prefer Obama to McCain.
- I do not want tea with milk.
- Cost is more important than safety.
- I prefer flying to Athens than having a suite at Istanbul.

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What do we learn out of such sentences?

- Basic hypotheses about the structure of the evaluation model.
- Binary relations.
- Numerical values (exact or imprecise).
- Importance Parameters.
- Inconsistencies.

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Preference Structures

A preference structure

is a collection of binary relations $\sim_1, \dots \sim_m, \succ_1, \dots \succ_n$ such that:

- they are pair-disjoint;
- $\sim_1 \cup \cdots \sim_m \cup \succ_1 \cup \cdots \succ_n = A \times A;$
- \sim_i are symmetric and \succ_i are asymmetric;
- possibly they are identified by their properties.

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\sim_1, \sim_2, \succ Preference Structures

Independently from the nature of the set *A* (enumerated, combinatorial etc.), consider $x, y \in A$ as whole elements. Then:

If \succeq is a weak order then:

 \succ is a strict partial order, \sim_1 is an equivalence relation and \sim_2 is empty.

If \succeq is an interval order then:

 \succ is a partial order of dimension two, $\sim_{\rm 1}$ is not transitive and $\sim_{\rm 2}$ is empty.

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$\sim_1, \sim_2, \succ_1 \succ_2$ Preference Structures

If \succeq is a *PQI* interval order then:

 \succ_1 is transitive, \succ_2 is quasi transitive, \sim_1 is asymmetrically transitive and \sim_2 is empty.

If \succeq is a pseudo order then:

 \succ_1 is transitive, \succ_2 is quasi transitive, \sim_1 is non transitive and \sim_2 is empty.

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What characterises such structures?

Characteristic Properties

Weak Orders are complete and transitive relations. Interval Orders are complete and Ferrers relations.

Numerical Representations

w.o. $\Leftrightarrow \exists f : A \mapsto \mathbb{R} : x \succeq y \leftrightarrow f(x) \ge f(y)$ i.o. $\Leftrightarrow \exists f, g : A \mapsto \mathbb{R} : f(x) > g(x); x \succeq y \leftrightarrow f(x) \ge g(y)$

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More about structures

Characteristic Properties

PQI Interval Orders are complete and generalised Ferrers relations.

Pseudo Orders are coherent bi-orders.

Numerical Representations

 $\begin{aligned} & PQl \text{ i.o. } \Leftrightarrow \exists f, g : A \mapsto \mathbb{R} : f(x) > g(x); x \succ_1 y \leftrightarrow g(x) > \\ & f(y); x \succ_2 y \leftrightarrow f(x) > f(y) > g(x) \\ & \text{p.o. } \Leftrightarrow \exists f, t, g : A \mapsto \mathbb{R} : f(x) > t(x) > g(x); x \succ_1 \\ & y \leftrightarrow g(x) > f(y); x \succ_2 y \leftrightarrow g(x) > t(y) \end{aligned}$

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More about structures

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What if A is multi-attribute described?

$$x = \langle x_1 \cdots x_n \rangle \quad y = \langle y_1 \cdots y_n \rangle$$

$x \succeq y \quad \Leftrightarrow \quad \Phi([u_1(x_1) \cdots u_n(n)], [u_1(y_1) \cdots u_n(y_n)] \ge 0$

A special case is when Φ is increasing to its first *n* arguments and decreasing to the following *n* arguments: it then can be an additive function. See more in conjoint measurement theory.

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What is measuring?

Constructing a function from a set of "objects" to a set of "measures".

Objects come from the real world.

Measures come from empirical observations on some attributes of the objects.

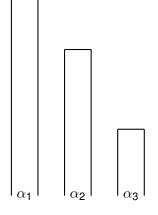
The problem is: how to construct the function out from such observations?

Measurement

- Real objects (x, y, \cdots) .
- Sumplified evidence comparing objects ($x \succeq y, \cdots$).
- Sirst numerical representation ($\Phi(x, y) \ge 0$).
- 3 Repeat observations in a standard sequence $(x \circ y \succeq z \circ w)$.
- S Enhanced numerical representation $(\Phi(x, y) = \Phi(x) \Phi(y)).$

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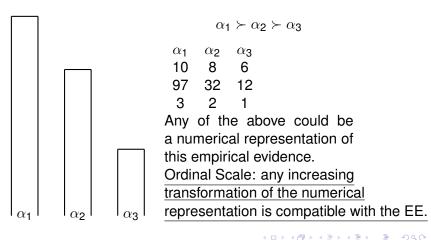


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Further Example

Consider putting together objects and observing:

 $\alpha_1 \circ \alpha_5 > \alpha_3 \circ \alpha_4 > \alpha_1 \circ \alpha_2 > \alpha_5 > \alpha_4 > \alpha_3 > \alpha_2 > \alpha_1$

Consider now the following numerical representations:

	L_1	L_2	L ₃
α_1	14	10	14
α_2	15	91	16
α_3	20	92	17
α_4	21	93	18
α_5	28	99	29

 L_1 , L_2 and L_3 capture the simple order among α_{1-5} , but L_2 fails to capture the order among the combinations of objects.

Further Example

NB

For L_1 we get that $\alpha_2 \circ \alpha_3 \sim \alpha_1 \circ \alpha_4$ while for L_3 we get that $\alpha_2 \circ \alpha_3 > \alpha_1 \circ \alpha_4$. We need to fix a "standard sequence".

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If we fix a "standard" length, a unit of measure, then all objects will be expressed as multiples of that unit.

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Length

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Ratio Scales

All proportional transformations (of the type αx) will deliver the same information. We only fix the unit of measure.

Interval Scales

All affine transformations (of the type $\alpha x + \beta$) will deliver the same information. Besides the unit of measure we fix an origin.

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More complicated

Consider a Multi-attribute space:

$$X = X_1 \times \cdot X_n$$

to each attribute we associate an ordered set of values:

$$X_j = \langle x_j^1 \cdots x_j^m \rangle$$

An object x will thus be a vector:

$$x = \langle x_1' \cdots x_n^k \rangle$$

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Generally speaking ...

 $x \succeq y$

 $\langle x_1^{\prime} \cdots x_n^{\prime} \rangle \succeq \langle y_1^{\prime} \cdots y_n^{\prime} \rangle$

 \Leftrightarrow

 \Leftrightarrow

 $\Phi(f(x_1^j \cdots x_n^k), f(y_1^j \cdots y_n^j)) \ge 0$

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What that means?

	Commuting	Clients	Services	Size	Costs
	Time	Exposure			
а	20	70	С	500	1500

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What that means?

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а	20	70	С	500	1500
a_1	25	$70+\delta_1$	С	500	1500

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For what value of δ_1 *a* and a_1 are indifferent?

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a ₁	25	80	С	500	1500
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а	20	70	С	500	1500
a_1	25	80	С	500	1500
a_2	25	80	С	700	1500+ δ_2

For what value of $\delta_2 a_1$ and a_2 are indifferent?

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а	20	70	С	500	1500
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The trade-offs introduced with δ_1 and δ_2 allow to get $a \sim a_1 \sim a_2$

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What do we get?

Standard Sequences

Length: objects having the same length allow to define a unit of length;

Value: objects being indifferent can be considered as having the same value and thus allow to define a "unit of value".

Remark 1: indifference is obtained through trade-offs. **Remark 2**: separability among attributes is the minimum requirement.

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The easy case

IF

- restricted solvability holds;
- at least three attributes are essential;
- ◎ \succeq is a weak order satisfying the Archimedean condition $\forall x, y \in \mathbb{R}, \exists n \in \mathbb{N} : ny > x.$

THEN

$$x \succeq y \Leftrightarrow \sum_j u_j(x) \ge \sum_j u_j(y)$$

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General Usage

The above ideas apply also in

- Economics (comparison of bundle of goods);
- Decision under uncertainty (comparing consequences under multiple states of the nature);
- Inter-temporal decision (comparing consequences on several time instances);
- Social Fairness (comparing welfare distributions among individuals).

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