# How the augmented Lagrangian algorithm can deal with an infeasible convex quadratic optimization problem

Motivation, analysis, implementation

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#### Outline

- Convex quadratic optimization
- 2 The AL algorithm
- Numerical results
- 4 Discussion and future work

#### Outline

- Convex quadratic optimization
  - The QP to solve
  - Can one still make progress in convex quadratic optimization?
  - Goal of this study
- 2 The AL algorithm
  - The AL algorithm for a solvable convex QP
  - Problem structure
  - Detection of unboundedness (val(P) =  $-\infty$ )
  - Convergence for an infeasible QP (val(P) =  $+\infty$ )
  - The revised AL algorithm
- Numerical results
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- 4 Discussion and future work

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## Convex quadratic optimization

The QP to solve

#### The QP to solve

The problem to solve

$$(P) \quad \begin{cases} \inf_{x \in \mathbb{R}^n} q(x) \\ I \leqslant Ax \leqslant u, \end{cases} \tag{1}$$

where q is a convex quadratic function defined at  $x \in \mathbb{R}^n$  by

$$q(x) = g^{\mathsf{T}} x + \frac{1}{2} x^{\mathsf{T}} H x$$

and

- $o g \in \mathbb{R}^n$
- o  $H \geq 0$  (NP-hard otherwise, (P) encompasses linear optimization),
- o A is  $m \times n$ ,
- $\circ$  I,  $u \in \overline{\mathbb{R}}^m$  satisfy I < u.

Also equality constraints in all solvers.

Can one still make progress in convex quadratic optimization?

#### Can one still make progress in convex quadratic optimization?

The problem is polynomial and can be solved by

- active-set methods → probably non-polynomial,
- $\circ$  interior-point methods  $\rightarrow$  polynomial,
- nonsmooth methods → polynomial on subclasses,
- o other methods (including the augmented Lagrangian method).

Has this discipline been fully explored in the XXth century?

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# Convex quadratic optimization

Can one still make progress in convex quadratic optimization?

Observation 1. Odd behavior of Quadprog (Matlab). If the data is

$$g = \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix}, \quad H = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 4 & 2 \\ 0 & 2 & 1 \end{pmatrix}, \quad x \geqslant \begin{pmatrix} -1 \\ -1 \\ -1 \end{pmatrix},$$

Quadprog-active-set answers

Exiting: the solution is unbounded and at infinity;

Function value: 3.20000e+33

Very odd, since the problem has a unique solution, which is

$$x = \begin{pmatrix} -1 \\ -1 \\ 2 \end{pmatrix}$$
 and  $val(P) = -1.5$ .

It is a benign flaw, since if  $H \curvearrowright H + \varepsilon I$ , Quadprog finds a near solution.

Can one still make progress in convex quadratic optimization?

Quadprog-reflective-trust-region (default algorithm) answers

Optimization terminated: relative function value changing by less than OPTIONS.TolFun. Function value: -1.5

Correct answer!

Conclusion: the good algorithm may depend on the problem.

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## Convex quadratic optimization

Can one still make progress in convex quadratic optimization?

**Observation 2**. On the *solvable* convex QPs of the CUTEst collection:

- first group: 138 problems, solvers in Fortran or C++,
- second group: 58 problems ( $n \le 500$ ), solver in Matlab.

Solvers	% failure	% too slow	% infeasibility	% other
Qpa (AS)	30 %	15 %	15 %	_
Qpb (IP)	20 %	5 %	2 %	13 %
Ooqp (IP)	54 %	1 %	12 %	41 %
Quadprog (AS)	33 %	12 %	19 %	2 %

- "too slow": requires more than 600 seconds,
- "infeasibility": wrong diagnosis of infeasibility,
- "other": "too small stepsize", "too small direction", "ill-conditioning", and "unknown".

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Can one still make progress in convex quadratic optimization?

The problem does not come from some very difficult QPs. For example, on the CUTEst problem QSCTAP1 (n = 480,  $n_b = 480$  lower bounds,  $m_l = 180$  lower bounds,  $m_E = 120$ ):

- Qpa claims that the problem is unbounded,
- Qpb claims that the problem has a solution,
- Ooqp claims that the problem is infeasible,
- Quadprog stops on a too large number of iterations ( $\geq 10^4$ ).

 $\Longrightarrow$  Still progress to do.

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## Convex quadratic optimization

Can one still make progress in convex quadratic optimization?

Observation 3 (more important).

Most (all?) solvers do not give appropriate information when the QP is special, they just return a flag.

- Special means  $val(P) \notin \mathbb{R}$  below:
  - $\circ$  val $(P) \in \mathbb{R} \iff$  the problem has a solution (Frank-Wolfe [8; 1956]),
  - $\circ$  val $(P) = -\infty \iff$  the problem is feasible and unbounded,
  - $val(P) = +\infty \iff$  the problem is infeasible.
- Appropriate means useful when the QP solver is used in the SQP algorithm for solving a nonlinear optimization problem.

#### Goal of this study

- Having a robust and efficient active-set-like convex QP solver for the SQP algorithm.
  - Efficient of course!
  - Robust ⇒ deals appropriately with the special cases.
  - Other terms require to recall the definition of the SQP algorithm.

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# Convex quadratic optimization

Goal of this study

#### The SQP algorithm for solving a nonlinear optimization problem

A standard generic nonlinear optimization problem consists in

$$(P_{EI}) \begin{cases} \inf_{x} f(x) \\ c_{E}(x) = 0 \\ c_{I}(x) \leq 0, \end{cases}$$

where  $f: \mathbb{R}^n \to \mathbb{R}$ ,  $c_E: \mathbb{R}^n \to \mathbb{R}^{m_E}$ , and  $c_I: \mathbb{R}^n \to \mathbb{R}^{m_I}$  are smooth (possibly non convex).

• The osculating quadratic problem to  $(P_{EI})$  at  $(x_k, \lambda_k)$  is the problem in d:

(OQP) 
$$\begin{cases} \inf_{\mathbf{d}} \nabla f(x_k)^{\mathsf{T}} \mathbf{d} + \frac{1}{2} \mathbf{d}^{\mathsf{T}} \nabla_{xx}^2 \ell(x_k, \lambda_k) \mathbf{d} \\ c_E(x_k) + c'_E(x_k) \mathbf{d} = 0 \\ c_I(x_k) + c'_I(x_k) \mathbf{d} \leqslant 0, \end{cases}$$

whose multipliers are  $\lambda_k^{\mathrm{QP}} := \lambda_k + \mu$ .

- One iteration of the local SQP/SQO algorithm: from  $(x_k, \lambda_k)$  to  $(x_{k+1}, \lambda_{k+1})$ 

  - If possible, solve (OQP), to get d<sub>k</sub> and λ<sub>k</sub><sup>QP</sup>.
    Update x<sub>k+1</sub> := x<sub>k</sub> + d<sub>k</sub> and λ<sub>k+1</sub> := λ<sub>k</sub><sup>QP</sup>.

Goal of this study

#### Remarks

- There is a sequence of QP's to solve
  - ⇒ interest to have a good QP solver.
- o The (OQP) is NP-hard without convexity
  - $\implies$  interesting to take  $M_k \geq 0$  approximating  $\nabla^2_{xx} \ell(x_k, \lambda_k)$ .
- If strict complementarity holds at the searched solution of  $(P_{EI})$ , the active constraints of (OQP) are those of  $(P_{EI})$ 
  - ⇒ active-set is interesting (only a single linear system to solve per iteration asymptotically).

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#### Towards the AL algorithm

• The problem is transformed by using an auxiliary variable y:

$$(P) \quad \left\{ \begin{array}{l} \inf_{x \in \mathbb{R}^n} q(x) \\ I \leqslant Ax \leqslant u \end{array} \right. \qquad \curvearrowright \qquad (P') \quad \left\{ \begin{array}{l} \inf_{(x,y) \in \mathbb{R}^n \times \mathbb{R}^m} q(x) \\ Ax = y \\ I \leqslant y \leqslant u. \end{array} \right.$$

Equality constraints penalized by the augmented Lagrangian

$$\ell_r(x, \mathbf{y}, \lambda) := q(x) + \lambda^{\mathsf{T}}(Ax - \mathbf{y}) + \frac{r}{2} ||Ax - \mathbf{y}||^2.$$

• At each iteration the AL algorithm [14, 15, 16, 3, 1, 18, 19; 1969-74] solves

$$\inf_{(x,y)\in\mathbb{R}^n\times[I,u]}\ell_r(x,y,\lambda). \tag{2}$$

• The AL algorithm makes sense if it is easier to solve (2) than (P).

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# The AL algorithm

The AL algorithm for a solvable convex QP

# The AL algorithm for a solvable convex QP

One iteration, from  $(\lambda_k, r_k) \in \mathbb{R}^m \times \mathbb{R}_{++}$  to  $(\lambda_{k+1}, r_{k+1})$ :

Compute (if possible, exit otherwise)

$$(x_{k+1}, y_{k+1}) \in \underset{(x,y) \in \mathbb{R}^n \times [I,u]}{\operatorname{arg min}} \ell_{r_k}(x, y, \lambda_k).$$

Update the multipliers

$$\lambda_{k+1} = \lambda_k - r_k s_{k+1}$$
, where  $s_{k+1} := y_{k+1} - A x_{k+1}$ .

Stop if

$$s_{k+1} \simeq 0.$$

• Update  $r_k \curvearrowright r_{k+1} > 0$ :  $\rho_k := \|s_{k+1}\|/\|s_k\|$  and

$$r_{k+1} := \max\left(1, \frac{\rho_k}{\rho_{\text{des}}}\right) r_k.$$

# Understanding the AL algorithm I Update rule of $\lambda_k$

One iteration, from  $(\lambda_k, r_k) \in \mathbb{R}^m \times \mathbb{R}_{++}$  to  $(\lambda_{k+1}, r_{k+1})$ :

• Compute (if possible, exit otherwise)

$$(x_{k+1}, y_{k+1}) \in \underset{(x,y) \in \mathbb{R}^n \times [I,u]}{\operatorname{arg min}} \ell_{r_k}(x, y, \lambda_k).$$

Update the multipliers

$$\lambda_{k+1} = \lambda_k - r_k s_{k+1}, \text{ where } s_{k+1} := y_{k+1} - A x_{k+1}.$$

Stop if

$$s_{k+1} \simeq 0$$

• Update  $r_k \curvearrowright r_{k+1} > 0$ :  $\rho_k := \|s_{k+1}\|/\|s_k\|$  and

$$\mathit{r_{k+1}} := \max \left(1, \frac{
ho_k}{
ho_{ ext{des}}}
ight) \mathit{r_k}.$$

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# The AL algorithm

The AL algorithm for a solvable convex QP

#### The secrets are in the dual space

• The dual function  $\delta: \mathbb{R}^m \to \overline{\mathbb{R}}$ , defined at  $\lambda \in \mathbb{R}^m$  by

$$\delta(\lambda) := -\inf_{(x,y) \in \mathbb{R}^n \times [l,u]} \left( q(x) + \lambda^{\mathsf{T}} (Ax - y) \right).$$

- o  $\delta$  is convex, closed, and  $\delta > -\infty$ ,
- $\circ$  dom  $\delta \neq \emptyset$   $\iff$   $\delta \not\equiv +\infty$   $\iff$   $\delta \in Conv(\mathbb{R}^m)$ ,
- o piecewise quadratic (quadratic on each orthant).
- If  $(P) \equiv (P')$  has a solution:

$$0 \in \partial \delta(\bar{\lambda}) \iff \bar{\lambda} \text{ is a dual solution to } (P').$$

• The AL algorithm looks for a

$$\bar{\lambda} \in \arg\min\delta.$$

- AL algorithm = proximal algorithm on  $\delta$  [17; 1973].
  - If  $\delta \in \overline{\text{Conv}}(\mathbb{R}^m)$  and  $r_k > 0$ , this means that

$$\lambda_{k+1} = \operatorname*{arg\,min}_{\lambda \in \mathbb{R}^m} \left( \delta(\lambda) + rac{1}{2r_k} \, \|\lambda - \lambda_k\|^2 
ight).$$

One writes  $\lambda_{k+1} = \operatorname{prox}_{\delta, r_k}(\lambda_k)$ .

 $\circ$  The optimality condition  $0 \in \partial \delta(\lambda_{k+1}) + rac{1}{r_k}(\lambda_{k+1} - \lambda_k)$  and

$$\lambda_{k+1} = \lambda_k - r_k s_{k+1}$$

imply that

$$s_{k+1} := y_{k+1} - Ax_{k+1} \text{ is in } \partial \delta(\underbrace{\lambda_{k+1}}_{\text{not } \lambda_k!}).$$

Hence it is an implicit subgradient method.

• Hence by looking for a  $\lambda$  such that  $0 \in \partial \delta(\lambda)$ , the AL algorithm tries to vanish the constraint y - Ax.

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## The AL algorithm

The AL algorithm for a solvable convex QP

AL iterates minimizing the dual function for a solvable QP

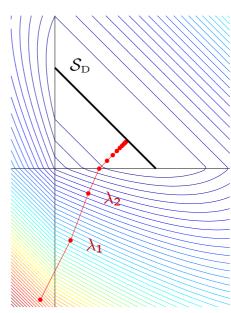
 $\circ$   $\delta$  is piecewise quadratic

$$\delta(\lambda) = \frac{1}{2}\lambda^{\mathsf{T}} S \lambda + (v + y_{\lambda})^{\mathsf{T}} \lambda + \mathsf{C}^{\mathrm{st}}$$

- $\circ \ \mathcal{S}_{ ext{D}} := \mathop{\mathsf{arg}}
  olimits \min \delta$
- $\circ \ \partial \delta(\lambda_{k+1})$  contains

$$\frac{\lambda_k - \lambda_{k+1}}{r_k} = y_{k+1} - Ax_{k+1}$$

o small  $r_k$ 's in the figure



# Understanding the AL algorithm II Update rule of $r_k$

One iteration, from  $(\lambda_k, r_k) \in \mathbb{R}^m \times \mathbb{R}_{++}$  to  $(\lambda_{k+1}, r_{k+1})$ :

Compute (if possible, exit otherwise)

$$(x_{k+1}, y_{k+1}) \in \underset{(x,y) \in \mathbb{R}^n \times [I,u]}{\operatorname{arg min}} \ell_{r_k}(x, y, \lambda_k).$$

Update the multipliers

$$\lambda_{k+1} = \lambda_k - r_k s_{k+1}, \quad \text{where } s_{k+1} := y_{k+1} - A x_{k+1}.$$

Stop if

$$s_{k+1}\simeq 0.$$

ullet Update  $\emph{r}_k \curvearrowright \emph{r}_{k+1} > 0$ :  $ho_k := \|\emph{s}_{k+1}\|/\|\emph{s}_k\|$  and

$$r_{k+1} := \max\left(1, \frac{\rho_k}{\rho_{\text{des}}}\right) r_k.$$

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# The AL algorithm

The AL algorithm for a solvable convex QP

- The update rule of  $r_k$  is based on the following global linear convergence result [6; 2005].
  - $\circ~$  If (P) has a solution, then the dual solution set  $\mathcal{S}_{\mathrm{D}} \neq \varnothing$  and

$$\forall \beta > 0, \quad \exists L > 0, \quad \mathsf{dist}_{\mathcal{S}_{D}}(\lambda_{0}) \leqslant \beta \quad \mathsf{implies \ that}$$

$$\forall k \geqslant 1, \quad \|s_{k+1}\| \leqslant \min\left(1, \frac{L}{r_{k}}\right) \|s_{k}\|,$$

$$(3)$$

where  $s_k := y_k - Ax_k$ 

 $\circ$  (3) comes from a quasi-global error bound on the dual solution set  $S_D$ :

for any bounded set 
$$\mathcal{B} \subset \mathbb{R}^m$$
, there is an  $L > 0$ , such that 
$$\forall \lambda \in \mathcal{S}_D + \mathcal{B} : \operatorname{dist}_{\mathcal{S}_D}(\lambda) \leqslant L\left(\inf_{s \in \partial \delta(\lambda)} \|s\|\right). \tag{4}$$

 $\circ$  The Lipschitz constant L is difficult to deduce from the data ...

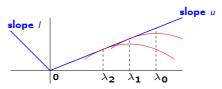
The Lipschitz constant L is difficult to deduce from the data . . .

• Let m = 1 and l < 0 < u. Consider the problem

$$\left\{ \begin{array}{l} \inf \ 0 \\ I \leqslant 0x \leqslant u, \end{array} \right.$$

The dual function reads

$$\delta(\lambda) = \left\{ \begin{array}{ll} l\lambda & \text{if } \lambda \leqslant 0 \\ u\lambda & \text{if } \lambda > 0. \end{array} \right.$$



 $\bullet$  Hence  $\mathcal{S}_{\mathrm{D}} = \{0\}$  and the quasi-global error bound reads

$$\forall B > 0, \quad \exists L > 0, \quad |\lambda| \leqslant B \quad \Longrightarrow \quad |\lambda| \leqslant \begin{cases} -LI & \text{if } \lambda < 0 \\ 0 & \text{if } \lambda = 0 \\ Lu & \text{if } \lambda > 0. \end{cases}$$

• Therefore, for  $\mathcal B$  fixed,  $L\nearrow\infty$  when  $l\nearrow0$  or  $u\searrow0$  (fix  $\lambda$  in the error bound).

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# The AL algorithm

The AL algorithm for a solvable convex QP

The rule of the nonlinear solver Algencan [2; 2014]:

$$r_0 = P_{[10^{-8},10^{+8}]} \left( 10 \frac{\max(1,|q(x_0)|)}{\max(1,\|Ax_0-y_0\|^2)} \right).$$

- ullet Motivation: balancing the objective and constraint parts of the  $\ell_2$  penalty function.
- In the previous example, the rule yields (whatever is l and u):

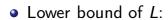
$$r_0 = 10$$
.

• It does not catch the following fact:

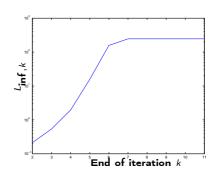
for some problems, the appropriate r depends on the distance from the optimal constraint value  $A\bar{x}$  to  $[I, u]^c$ .

In Oqla/Qpalm, L is guessed and  $r_k$  is set by the observation of  $\rho_k := ||s_{k+1}||/||s_k||$ , thanks to the global linear convergence:

$$\begin{array}{ll} \forall\,\beta>0, & \exists\, L>0, & \mathsf{dist}_{\mathcal{S}_{\mathrm{D}}}\big(\lambda_{0}\big)\leqslant\beta & \mathsf{implies\ that} \\ & \forall\, k\geqslant 1, & \|s_{k+1}\|\leqslant\frac{L}{r_{k}}\,\|s_{k}\|. \end{array}$$



$$L_{\inf,k} := \max_{1 \leqslant i \leqslant k} \rho_i r_i.$$



• Setting of  $r_{k+1}$ :

$$r_{k+1} = \frac{L_{\inf,k}}{\rho_{\text{des}}}.$$

• With  $\rho_{\rm des}=1/10$ , convergence occurs in 10..15 AL iterations.

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# The AL algorithm

The AL algorithm for a solvable convex QP

# Understanding the AL algorithm III Effect of the update rule of $r_k$ for infeasible QPs

If the QP is infeasible:

•  $\|s_k\| \searrow \sigma > 0$  and

$$\rho_k := \frac{\|s_{k+1}\|}{\|s_k\|} \to 1,$$

- the rule (increases  $r_k$  whenever  $ho_k > 
  ho_{
  m des} \ [
  ho_{
  m des} < 1]) \Longrightarrow r_k \nearrow \infty$ ,
- the AL subproblems become ill-conditioned,
- could stop when  $r_k \geqslant \bar{r}$ , but
  - o difficult to find a universal threshold  $\bar{r}$ ,
  - o no information on the problem on return.

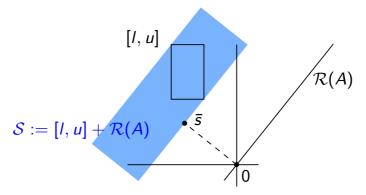
Can one have a global linear convergence when the QP is infeasible?

#### The smallest feasible shift

• It is always possible to find a shift  $s \in \mathbb{R}^m$  such that

$$1 \leqslant Ax + s \leqslant u$$
 is feasible for  $x \in \mathbb{R}^n$ .

• These feasible shifts are exactly those in  $S := [I, u] + \mathcal{R}(A)$ :



ullet The smallest feasible shift  $ar{s}:=rg\min\{\|s\|:s\in\mathcal{S}\}.$ 

$$\bar{s}=0 \iff (P) \text{ is feasible.}$$

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# The AL algorithm

Problem structure

## The closest feasible problem

The shifted QPs (feasible iff  $s \in \mathcal{S}$ , may be unbounded)

$$(P_s) \quad \left\{ \begin{array}{l} \inf_x \ q(x) \\ I \leqslant Ax + s \leqslant u \end{array} \right. \quad \text{and} \quad (P'_s) \quad \left\{ \begin{array}{l} \inf_x \ q(x) \\ Ax + s = y \\ I \leqslant y \leqslant u. \end{array} \right.$$
 (5)

The closest feasible problems (feasible, may be unbounded)

$$(P_{\bar{s}}) \quad \left\{ \begin{array}{l} \inf_{x} q(x) \\ I \leqslant Ax + \bar{s} \leqslant u. \end{array} \right. \quad \text{and} \quad \left(P'_{\bar{s}}\right) \quad \left\{ \begin{array}{l} \inf_{x} q(x) \\ Ax + \bar{s} = y \\ I \leqslant y \leqslant u. \end{array} \right.$$

# Claims clarified below ([21, 4])

- The AL algorithm actually "solves" the closest feasible problem  $(P_{\bar{s}})$ .
- The speed of convergence is globally linear.

## The AL algorithm

Detection of unboundedness (val(P) =  $-\infty$ )

## When is the AL algorithm well defined?

# Proposition ([4])

For the <u>convex</u> QP (1), the following properties are equivalent:

- (i) dom  $\delta \neq \emptyset$  ( $\iff \delta \not\equiv +\infty \iff \delta \in \overline{Conv}(\mathbb{R}^m)$ ),
- (ii) for some/any  $s \in S$ , the shifted QP (5) is solvable,
- (iii) for some/any r>0 and  $\lambda\in\mathbb{R}^m$ , the AL subproblem (2) is solvable,
- (iv) there is no  $d \in \mathbb{R}^n$  such that  $g^T d < 0$ , Hd = 0, and  $Ad \in [I, u]^{\infty}$ .
  - $C^{\infty}$  denotes the asymptotic/recession cone of a convex set C.
  - A direction like d in (iv) is called here an unboundedness direction.
  - The failure of these conditions can be detected on the first AL subproblem (2), by finding a direction d such that

$$g^{\mathsf{T}}d < 0, \qquad Hd = 0, \qquad \text{and} \qquad Ad \in [I, u]^{\infty}.$$

• Fundamental assumption: (i)-(iv) holds from now on.

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# The AL algorithm

Convergence for an infeasible QP (val(P) =  $+\infty$ )

## Feasibility and dual function

No duality gap:

the QP is feasible  $\iff$   $\delta$  is bounded below.

- $\circ$  [ $\Rightarrow$ ] (contrapositive) true for any convex problem by weak duality.
- [ $\Leftarrow$ ] (contrapositive)  $\delta \not\equiv +\infty$  and  $\delta \to -\infty$  along  $\bar{s} \not\equiv 0$  ( $\mathcal{S}$  is closed).
- Consequence for a convex QP:

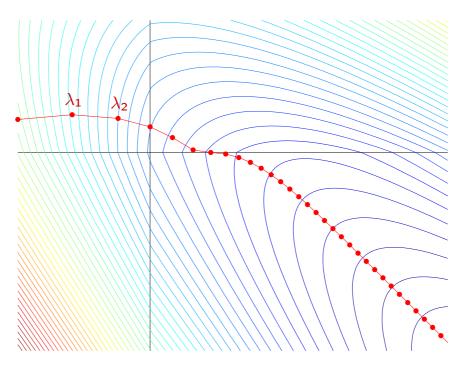
the QP is infeasible 
$$\implies$$
  $\delta$  is unbounded below  $\implies$   $\{\lambda_k\}$  blows up (by the proximal interpretation).

One can say more.

# The AL algorithm

Convergence for an infeasible QP (val(P) =  $+\infty$ )

Level curves of the dual function  $\delta$  (infeasible QP,  $H \succ 0$ )



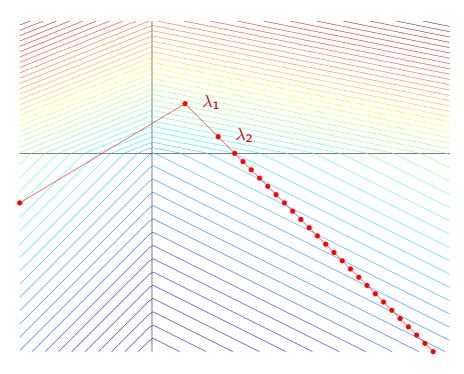
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# The AL algorithm

Convergence for an infeasible QP  $(val(P) = +\infty)$ 

Level curves of the dual function  $\delta$  (infeasible QP, H=0)



## The AL algorithm

Convergence for an infeasible QP (val(P) =  $+\infty$ )

## A surprising identity [4; 2016]

When dom  $\delta \neq \emptyset$ ,

$$S = \mathcal{R}(\partial \delta).$$

- Surprising since
  - $\triangleright$  S only depends on the constraints of the QP,
  - $\blacktriangleright$   $\delta$  also depends on the objective of the QP.
- We already know that  $S \cap \mathcal{R}(\partial \delta) \neq \emptyset$ :

$$S = [I, u] + \mathcal{R}(A) \ni s_{k+1} := y_{k+1} - Ax_{k+1} \in \partial \delta(\lambda_{k+1}) \subset \mathcal{R}(\partial \delta).$$

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## The AL algorithm

Convergence for an infeasible QP (val(P) =  $+\infty$ )

## Convergence $s_k \rightarrow \bar{s}$ [21; 1987]

"Intuitive proof"

$$S = [I, u] + \mathcal{R}(A) \ni s_k := y_k - Ax_k \in \partial \delta(\lambda_k) \subset \mathcal{R}(\partial \delta).$$

- ▶ Trust the proximal algo:  $y_k Ax_k \rightarrow$  the smallest element in  $\mathcal{R}(\partial \delta)$ .
- ▶ Now  $S = \mathcal{R}(\partial \delta)$   $\Longrightarrow$  the smallest element in  $\mathcal{R}(\partial \delta)$  is  $\bar{s}$ .
- $\blacktriangleright \text{ Hence } s_k := y_k Ax_k \to \bar{s}.$

## Global linear convergence $s_k \rightarrow \bar{s}$ [4; 2016]

 $(P_{\bar{s}})$  with solution  $\Rightarrow$  the dual solution set of  $(P_{\bar{s}})$ , namely

$$ilde{\mathcal{S}}_{ ext{D}} := \{\lambda \in \mathbb{R}^m : ar{s} \in \partial \delta(\lambda)\}$$

is nonempty and

$$\forall \beta > 0, \quad \exists L > 0, \quad \mathsf{dist}_{\tilde{S}_{D}}(\lambda_{0}) \leqslant \beta \quad \mathsf{implies \ that} \\ \forall k \geqslant 1, \quad \|s_{k+1} - \bar{s}\| \leqslant \frac{L}{r_{k}} \|s_{k} - \bar{s}\|.$$
 (7)

Comments:

- Similar to the solvable case, but with  $s_k \curvearrowright s_k \bar{s}$ ,
- $\bar{s}$  is not known  $\Rightarrow$  more difficult to design an update rule for  $r_k$ : instead of  $s_k \bar{s}$ , observe  $s'_k := s_k - s_{k-1} \to 0$  globally linearly.

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# The AL algorithm

The revised AL algorithm

#### The revised AL algorithm

Set  $\lambda_0 \in \mathbb{R}^m$ ,  $r_0 > 0$ ,  $\rho'_{\mathrm{des}} \in ]0,1[$ , and repeat for  $k = 0,1,2,\ldots$ 

Compute (if possible, exit with a direction of unboundedness otherwise)

$$(x_{k+1}, y_{k+1}) \in \underset{(x,y) \in \mathbb{R}^n \times [I,u]}{\operatorname{arg min}} \ell_{r_k}(x, y, \lambda_k).$$

Update the multipliers

$$\lambda_{k+1} = \lambda_k - r_k s_{k+1}, \quad \text{where } s_{k+1} := y_{k+1} - A x_{k+1}.$$

Stop if

$$A^{\mathsf{T}}(Ax_{k+1}-y_{k+1})\simeq 0$$
 and  $P_{[l,u]}(Ax_{k+1})\simeq y_{k+1}$ 

 $A^{\mathsf{T}}(Ax_{k+1} - y_{k+1}) \simeq 0 \quad \text{and} \quad P_{[l,u]}(Ax_{k+1}) \simeq y_{k+1}.$ • Update  $r_k \curvearrowright r_{k+1} > 0$ :  $s_k' := s_k - s_{k-1}$ ,  $\rho_k' := \|s_{k+1}'\|/\|s_k'\|$ , and

$$r_{k+1} := \max\left(1, \frac{
ho_k'}{
ho_{\mathrm{des}}'}\right) r_k.$$

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- 4 Discussion and future work

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#### Numerical results

The codes Oqla and Qpalm and the selected test-problems

# Oqla and Qpalm

Implementation of the revised AL algorithm in two solvers [10], soon freely available at https://who.rocq.inria.fr/Jean-Charles.Gilbert:

- Oqla
  - ▶ in C++,
  - fast execution, but slow implementation,
  - ▶ OO  $\rightarrow$  easy to take into account new data structures, like Ooqp [9] (dense, sparse,  $\ell$ -BFGS, . . . ),
  - AL subproblems solved by an active-set (AS) method,
  - more than 1 year of work for one engineer!
- Qpalm
  - in Matlab,
  - AL subproblems solved by an AS method,
  - ▶ fast implementation, easy to try new ideas, but slow execution.

Main objective of these tests: is it worth continuing working on the development of Oqla/Qpalm?

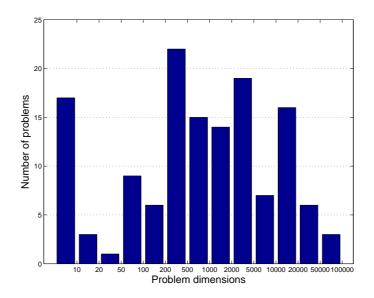
# Numerical results

The codes Ogla and Qpalm and the selected test-problems

#### Selected Cutest problems

Comparison made on the Cutest collection of test-problems [13].

- 138 convex quadratic problems (all solvable, but 4?),
- 58 problems among them, with  $n \leq 500$  (for comparison in Matlab).



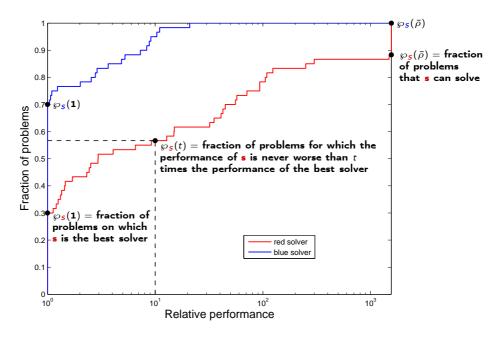
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#### Numerical results

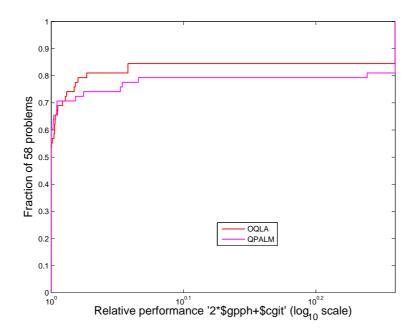
Performance profiles

# Reading performance profiles [7]



Performance profiles drawn with Libopt [11].

# Comparison of Oqla and Qpalm on iteration counters



- Close to each other (see x-axis [ $10^{0.05} \simeq 1.12$ ] and y-axis [even scores]).
- Difference in failures due to the slowness of Qpalm in Matlab (or still not clear).

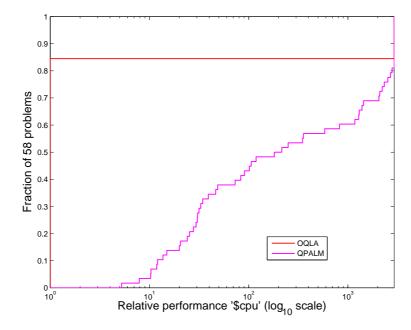
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#### Numerical results

Performance profiles

# Comparison of Oqla and Qpalm on CPU time



Oqla (in C++) is 10..2000 times faster than Qpalm (in Matlab).

#### Numerical results

Comparison with active-set methods

Two more codes, which use active-set methods:

- Ogla
  - ▶ the standard QP solver of the Matlab optimization toolbox [20],
  - lacktriangle Options 'Algorithm' o 'active-set' and 'LargeScale' o 'off'  $\Longrightarrow$  active-set method.
- Qpa
  - ▶ free code,
  - ▶ from the Galahad library [12],
  - ▶ in Fortran,
  - uses preprocessing and preconditioning?

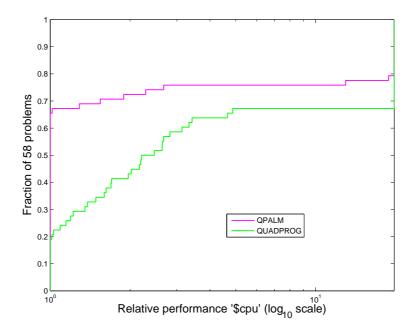
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#### Numerical results

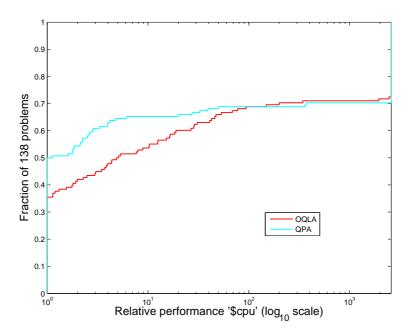
Comparison with active-set methods

## Comparison of Qpalm and Oqla on CPU time



- Qpalm is often twice faster than Oqla (but not always faster).
- Qpalm is more robust than Oqla (81% success to 67%).
- Progress is still possible with Qpalm.

#### Comparison of Oqla and Qpa on CPU time



- Qpa is more often faster than Oqla, but not significantly.
- Oqla and Qpa have the same robustness (73 % and 71 % success respectively).
- Progress is still possible with Oqla.

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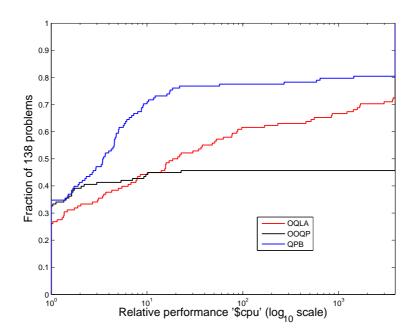
#### Numerical results

Comparison with interior-point methods

Two more codes, which use interior-point methods:

- Ooqp
  - ▶ free code,
  - written by Gertz and Wright in 2003 [9],
  - ▶ to show the interest of an OO implementation.
- Qpb
  - ▶ free code,
  - ▶ from the Galahad library [12],
  - ▶ in Fortran,
  - uses preprocessing and preconditioning?

## Comparison of Oqla, Ooqp, and Qpb on CPU time



- IP methods are clearly faster than our AL+AS method (in particular with Ooqp).
- Poor robustness of Ooqp  $\Longrightarrow$  careful implementation yields much improvement?
- Oqla is located between Qpb and Ooqp in terms of robustness.

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#### Numerical results

Comparison with interior-point methods

## Behaviors in an SQP framework

ullet Recall that one iteration of the SQP algorithm computes a PD solution  $(d^{\mathrm{QP}},\lambda^{\mathrm{QP}})$  of the OQP

$$\min_{l' \leqslant Ad \leqslant u'} \left( g^{\mathsf{T}} d + \frac{1}{2} d^{\mathsf{T}} H d \right)$$

and then updates (locally) the PD variables  $(x, \lambda)$  by

$$x_+ := x + d^{\mathrm{QP}}$$
 and  $\lambda_+ := \lambda^{\mathrm{QP}}$ .

• Close to the solution to the nonlinear problem,  $x_+ \simeq x$  and  $\lambda_+ \simeq \lambda$ , therefore a good guess of the PD solution to the QP is available:

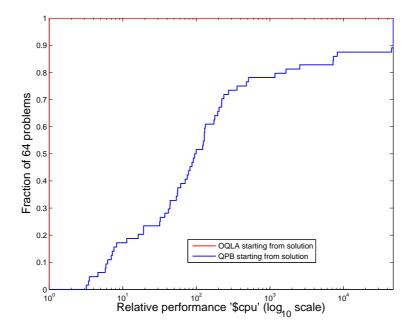
$$(0,\lambda).$$

• Hence, it makes sense to see how the QP solvers behave when the starting point is close to the solution to the QP.

#### Numerical results

Comparison with interior-point methods

Oqla vs. Qpb, starting from a primal-dual solution, on CPU time



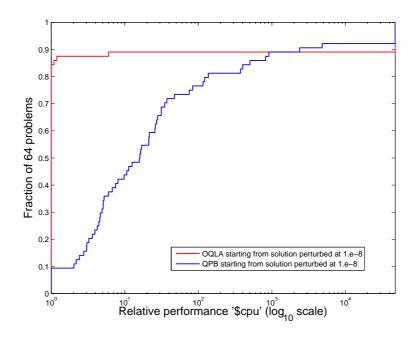
- Motivation: see whether Oqla can take advantage of a good starting point,
- 64 problems, for which an accurate primal-dual solution has been found,
- Qpb has no warm restart.

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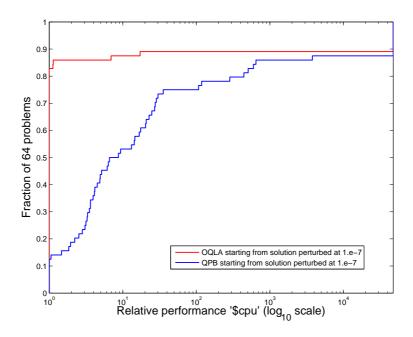
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#### Numerical results

Oqla vs. Qpb, starting from a perturbed  $(10^{-8})$  primal-dual solution



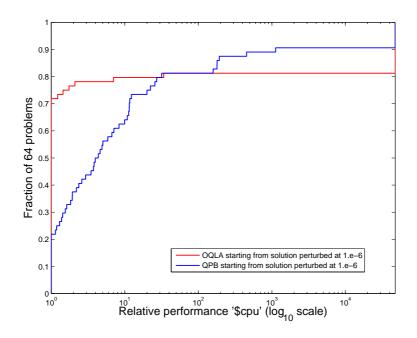
Oqla vs. Qpb, starting from a perturbed  $(10^{-7})$  primal-dual solution



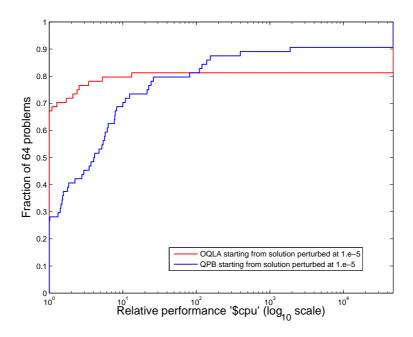
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#### Numerical results

Oqla vs. Qpb, starting from a perturbed  $(10^{-6})$  primal-dual solution



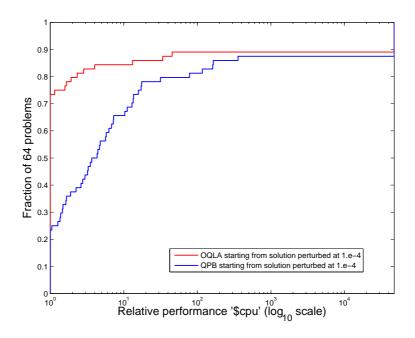
Oqla vs. Qpb, starting from a perturbed  $(10^{-5})$  primal-dual solution



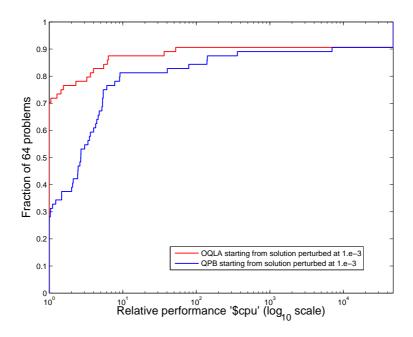
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#### Numerical results

Oqla vs. Qpb, starting from a perturbed  $(10^{-4})$  primal-dual solution



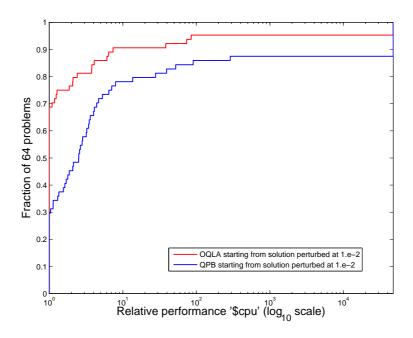
Oqla vs. Qpb, starting from a perturbed  $(10^{-3})$  primal-dual solution



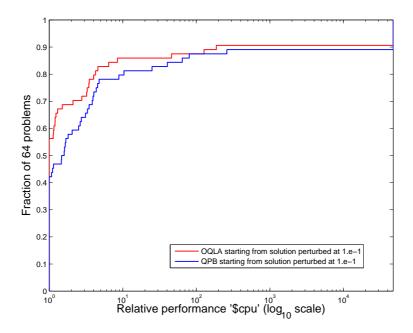
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#### Numerical results

Oqla vs. Qpb, starting from a perturbed  $(10^{-2})$  primal-dual solution



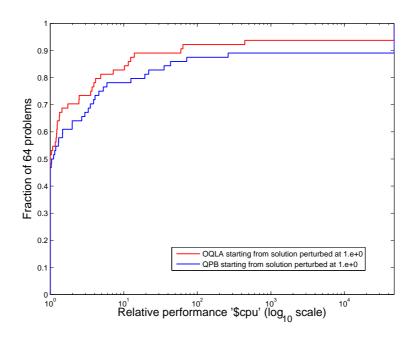
Oqla vs. Qpb, starting from a perturbed  $(10^{-1})$  primal-dual solution



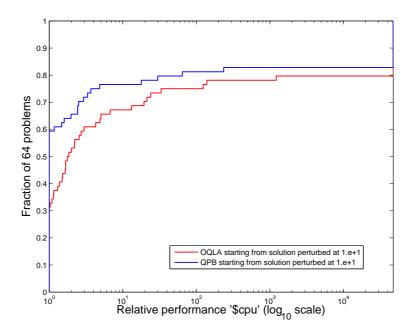
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#### Numerical results

Oqla vs. Qpb, starting from a perturbed (100) primal-dual solution



Oqla vs. Qpb, starting from a perturbed (10<sup>1</sup>) primal-dual solution

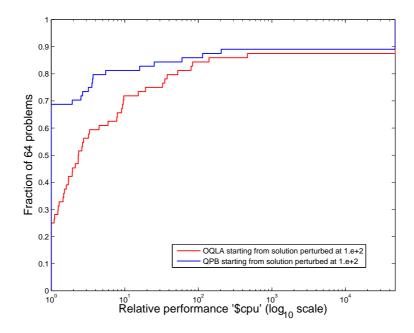


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#### Numerical results

Comparison with interior-point methods

Oqla vs. Qpb, starting from a perturbed  $(10^2)$  primal-dual solution



Conclusion: for perturbations less than 100 %, the AL+AS solver Oqla is "more often better" than the IP solver Qpb.

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#### Discussion and future work

#### Discussion

- Oqla/Qpalm give interesting answers on infeasbile or unbounded QPs.
- Oqla and Qpalm are not ridiculous, with respect to well established active-set solvers (Qpa), and sometimes clearly better (Oqla).
- The present version of Oqla/Qpalm is not as efficient as the IP solver Qpb, but much more robust than Ooqp.
- Oqla/Qpalm can take advantage of an estimate of the solution (not the case of the other tested IP solvers) => nice for SQP.
- Still many possible improvements:
  - using preprocessing,
  - ▶ inexact minimization of the AL subproblems (2), while keeping the global linear convergence
  - trying other solvers of the AL subproblems (2), like IP or Newton-min,
  - **....**

#### Future work

- Can one preserve the global linear convergence of the AL algorithm when the AL subproblems (2) are solved inexactly?
- Try to use one (a few) interior point step(s) to solve the AL subproblems (2), in order to obtain polynomiality.
- Improve nonsmooth methods and use them to solve the AL subproblems (2), in order to gain in efficiency.
- Extend the result of Dean and Glowinski [5] to convex inequality constrained QP: for stricty convex QP with the single equality constraint Ax = b, the Lagrangian relaxation

$$x_k = \arg\min_{x \in \mathbb{R}^n} q(x) + \lambda_k^{\mathsf{T}} (Ax - b)$$
$$\lambda_{k+1} = \lambda_k + \alpha_k (Ax_k - b),$$

where  $\alpha_k$  is chosen is a compact of  $]0,2/\mu_1[$ , generates iterates that converge globally linearly to the unique solution to the closest feasible problem

$$\begin{cases} \inf_{x} q(x) \\ A^{\mathsf{T}}(Ax - b) = 0. \end{cases}$$

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## Discussion and future work

## Future work (continued)

• Show the global linear convergence of an AL algorithm for the more general problem (+ constraint qualification):

$$\begin{cases} \inf_{x \in \mathbb{E}} \langle g, x \rangle + \frac{1}{2} \langle Hx, x \rangle \\ Ax \in C \\ x \in X. \end{cases}$$

Two interesting instances:

- ▶  $\mathbb{E} = \mathbb{R}^n$ , C = [I, u],  $X = \text{ball} \Longrightarrow \text{trust region problem}$ ,
  ▶  $\mathbb{E} = \mathcal{S}^n$ , H = 0,  $C = \{b\}$ ,  $X = \mathcal{S}^n_+ \Longrightarrow \text{linear SDP problem}$ .

#### Thank you very much for your attention!

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