

COMPUTATIONAL METHODS IN OPTIMIZATION

October 23, 2023

- This week:
- Introduction to QP (today)
 - Lab session on IPMs and LP (tomorrow)
A211

- Coming up:
- Exercise sheet (notebook)
 - Notes

Interior-point methods and quadratic programming

Motivating example

$$\begin{aligned} &\text{minimize} && 8x_1 - x_2 && \text{s.t.} && x_1 - 2x_2 \geq -2 \\ & && x \in \mathbb{R}^2 && && x_1 - x_2 \geq -7. \end{aligned}$$

$x \geq 0 \rightarrow$ short for
 $x_1 \geq 0$
 $x_2 \geq 0$

\hookrightarrow This problem is not in standard form
 To apply IPMs, we put the problem in standard form by adding variables

$$\begin{aligned} &\text{minimize} && 8x_1 - x_2 && \text{s.t.} && x_1 - 2x_2 - x_3 = -2 \\ & && x \in \mathbb{R}^4 && && x_1 - x_2 - x_4 = -7 \end{aligned}$$

$x \geq 0 \rightarrow$
 $x_1 \geq 0$
 $x_2 \geq 0$
 $x_3 \geq 0$
 $x_4 \geq 0$

\Rightarrow Standard form

$$\begin{aligned} &\text{minimize} && c^T x && \text{s.t.} && Ax = b \\ & && x \in \mathbb{R}^4 && && x \geq 0 \end{aligned}$$

$$A = \begin{bmatrix} 1 & -2 & -1 & 0 \\ 1 & -1 & 0 & -1 \end{bmatrix} \in \mathbb{R}^{2 \times 4} \quad b = \begin{bmatrix} -2 \\ -7 \end{bmatrix} \in \mathbb{R}^2 \quad c = \begin{bmatrix} 8 \\ -1 \\ 0 \\ 0 \end{bmatrix} \in \mathbb{R}^4$$

Using A, b, c , we can write the dual of the problem

$$\begin{aligned} &\text{maximize} && b^T y && \text{s.t.} && A^T y + s = c \\ & && y \in \mathbb{R}^2 && && s \geq 0 \\ & && s \in \mathbb{R}^4 && && \end{aligned}$$

$$\begin{aligned} &\text{maximize} && -2y_1 - 7y_2 && \text{s.t.} && y_1 + y_2 + s_1 = 8 \\ & && y \in \mathbb{R}^2 && && -2y_1 - y_2 + s_2 = -1 \\ & && s \in \mathbb{R}^4 && && -y_1 + s_3 = 0 \\ & && && && -y_2 + s_4 = 0 \\ & && && && s \geq 0 \end{aligned}$$

KKT optimality conditions

(x^*, y^*, s^*) is a primal-dual solution of the problem if (and only if)

$$Ax^* = b \quad x^* \geq 0$$

$$A^T y^* + s^* = c \quad s^* \geq 0$$

$$x_i^* s_i^* = 0 \quad \forall i = 1..4$$

↳ The simplex method works by "inspection"

- Fix some x_i 's and s_i 's to 0
 - Try to find the remaining variables
- ($x_i^* s_i^* = 0 \Leftrightarrow x_i^* = 0$ or $s_i^* = 0$)

⇒ The simplex method iterates over that process

⇒ Can be done manually by considering all possible cases

Sketch of inspection solve

$$x_1 - 2x_2 - x_3 = -2 \quad x \geq 0$$

$$x_1 - x_2 - x_4 = -7$$

$$y_1 + y_2 + s_1 = 8$$

$$-2y_1 - y_2 + s_2 = -1 \quad s \geq 0$$

$$-y_1 + s_3 = 0$$

$$-y_2 + s_4 = 0$$

$$x_1 s_1 = x_2 s_2 = x_3 s_3 = x_4 s_4 = 0$$

(1) $s_3 = s_4 = 0 \Rightarrow y_1 = y_2 = 0 \Rightarrow s_2 = -1$ X

(2) $s_3 \neq 0, s_4 \neq 0 \Rightarrow x_3 = x_4 = 0 \Rightarrow \begin{cases} x_1 - 2x_2 = -2 \\ x_1 - x_2 = -7 \\ x \geq 0 \end{cases}$ has no solution X

(3) $s_3 = 0, s_4 \neq 0$ X

(4) $s_3 \neq 0, s_4 = 0 \Rightarrow x_3 = 0$

$$x = \begin{bmatrix} 0 \\ 1 \\ 0 \\ 6 \end{bmatrix} \quad y = \begin{bmatrix} 0.5 \\ 0 \end{bmatrix} \quad s = \begin{bmatrix} 7.5 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

Interior-point approach

$n=4$

To avoid considering all possibilities for satisfying $x_i s_i = 0 \quad \forall i=1..n$
 $x \geq 0$
 $s \geq 0$

only consider strictly feasible points $x > 0 \quad x_i > 0 \quad \forall i=1..n$
 $s > 0$

and compute a sequence (x^k, y^k, s^k) such that $\mu^k = \frac{(x^k)^T (s^k)}{n} \rightarrow 0$
 $k \rightarrow \infty$

↳ Given (x^k, y^k, s^k) , $(x^{k+1}, y^{k+1}, s^{k+1})$ is computed as

$$(x^k + \alpha^k \Delta x^k, y^k + \alpha^k \Delta y^k, s^k + \alpha^k \Delta s^k)$$

where

$$\begin{bmatrix} A & 0 & 0 \\ 0 & A^T & I \\ s^k & 0 & x^k \end{bmatrix} \begin{bmatrix} \Delta x^k \\ \Delta y^k \\ \Delta s^k \end{bmatrix} = - \begin{bmatrix} Ax^k - b \\ A^T y^k + s^k - c \\ x^k s^k e - \sigma^k e \end{bmatrix}$$

$$x^k = \begin{bmatrix} x_1^k & 0 \\ 0 & x_n^k \end{bmatrix}$$

$$s^k = \begin{bmatrix} s_1^k & 0 \\ 0 & s_n^k \end{bmatrix}$$

$$e = \begin{bmatrix} 1 \\ 1 \\ \vdots \\ 1 \end{bmatrix} \quad \sigma^k \leq \mu^k$$

and $\alpha^k > 0$ is chosen so that $(x^{k+1}, y^{k+1}, s^{k+1})$ is strictly feasible

(The choice of $\{\alpha^k, \sigma^k\}$ defines the particular algorithm that is used)

↳ IPNs compute an approximate solution (in finitely many iterations)

↳ The exact solution can often be deduced from the approximate one if accurate enough

CVX outputs $x = \begin{bmatrix} -2 \cdot 10^{-10} \\ 0.99999999 \\ 2 \cdot 10^{-9} \\ 6.00000000 \end{bmatrix} \Rightarrow x = \begin{bmatrix} 0 \\ 1 \\ 0 \\ 6 \end{bmatrix}$

$$y = \begin{bmatrix} -0.5 \\ 0 \end{bmatrix} \Rightarrow y = \begin{bmatrix} 0.5 \\ 0 \end{bmatrix}$$

(some solvers output -y instead of y because

In practice, y may be recomputed using the outputs for x and s

$$Ax = b \Rightarrow -Ax = -b$$

$$s = \begin{bmatrix} 7.50000000 \\ 3 \cdot 10^{-10} \\ 0.50000000 \\ 1 \cdot 10^{-11} \end{bmatrix} \Rightarrow s = \begin{bmatrix} 7.5 \\ 0 \\ 0.5 \\ 0 \end{bmatrix}$$

Quadratic programming

Motivating example (again)

$$\text{minimize}_{x \in \mathbb{R}^4} \alpha x_1^2 + \beta x_2^2 + \delta x_1 - x_2 \quad \text{s.t.} \quad \begin{aligned} x_1 - 2x_2 - x_3 &= -2 \\ x_1 - x_2 - x_4 &= -7 \\ x &\geq 0 \end{aligned}$$

Quadratic function of x
(polynomial of degree 2 in the coefficients of x)

$$\alpha \geq 0, \beta \geq 0$$

$$\alpha = \beta = 0 \Rightarrow \text{LP}$$

Q: what happens when $\alpha, \beta > 0$? \rightarrow solution?
 \rightarrow dual?
 \rightarrow IPN?

Def: A quadratic program in standard form is an optimization problem of the form

$$\text{minimize}_{x \in \mathbb{R}^n} \frac{1}{2} x^T Q x + c^T x \quad \text{s.t.} \quad \begin{aligned} Ax &= b \\ x &\geq 0 \end{aligned}$$

$$A \in \mathbb{R}^{m \times n}, b \in \mathbb{R}^m, c \in \mathbb{R}^n, Q \in \mathbb{R}^{n \times n}$$

$$\frac{1}{2} x^T Q x = \frac{1}{2} \sum_{i=1}^n \sum_{j=1}^n Q_{ij} x_i x_j$$

Quadratic program (QP) = Quadratic objective + linear constraints

Our example: $A = \begin{bmatrix} 1 & -2 & -1 & 0 \\ 1 & -1 & 0 & -1 \end{bmatrix}$ $b = \begin{bmatrix} -2 \\ -7 \end{bmatrix}$ $c = \begin{bmatrix} -\frac{1}{2} \\ 0 \\ 0 \\ 0 \end{bmatrix}$

$Q = \begin{bmatrix} 2\alpha & 0 & 0 & 0 \\ 0 & 2\beta & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$ $\frac{1}{2} x^T Q x = \alpha x_1^2 + \beta x_2^2$

$c \Rightarrow$ linear part of the objective
 $Q \Rightarrow$ quadratic part

Assumption: Q is symmetric ($Q_{ij} = Q_{ji} \forall (i,j)$) ($\Leftrightarrow Q = Q^T$)
 $Q \succeq 0$ " Q is positive semidefinite"
 $\forall x \in \mathbb{R}^n, x^T Q x \geq 0$

Properties of the QP

• Dual: maximize $-\frac{1}{2} x^T Q x + b^T y$ s.t. $-Qx + A^T y + s = c$
 $y \in \mathbb{R}^m$
 $s \in \mathbb{R}^m$
 $x \in \mathbb{R}^n$
 $s \geq 0$

⚠ The primal variables also appear in the dual (set not with ≥ 0 constraints)

• KKT conditions (x^*, y^*, s^*) solution if (and only if)

$Ax^* = b$ $x^* \geq 0$

$-Qx^* + A^T y^* + s^* = c$ $s^* \geq 0$

$x_i^* s_i^* = 0 \forall i = 1 \dots n$

Still the difficult part!

only \neq with LP (still a linear equation)

↳ No straightforward extension of the simplex method
 ↳ Inspection becomes more difficult because of the constraint $-Qx^0 + A^T y^0 + s^0 = c$ that links the three vectors of variables

↳ IPMs extend "easily" to that case

Only change in the generic algorithm: linear system

$$\begin{bmatrix} A & 0 & 0 \\ -Q & A^T & I \\ x^k & 0 & x^k \end{bmatrix} \begin{bmatrix} \Delta x^k \\ \Delta y^k \\ \Delta s^k \end{bmatrix} = - \begin{bmatrix} Ax^k - b \\ -Qx^k + A^T y^k + s^k - c \\ x^k s^k - \sigma^k e \end{bmatrix}$$