

COMPUTATIONAL METHODS IN OPTIMIZATION

November 13, 2023

Today: Applications of SDP (More next week in the lab session)

Tomorrow: QP notebook

Next week: Lecture on (SO)CP + Lab on SDP/SOCP/CP

Previously in this course

$$U \cdot V = \text{tr}(UV) = \sum_{i=1}^m \sum_{j=1}^m U_{ij} V_{ij}$$

SDP (Semidefinite program)

(P)

minimize $X \in \mathcal{S}^{m \times m}$

↑
symmetric matrices

$$C \bullet X$$

s.t. $A_i \bullet X = b_i \quad i=1..m$

$$X \succeq 0$$

↑
X positive semidefinite
 $v^T X v \geq 0 \quad \forall v \in \mathbb{R}^m$

$$A_i \in \mathcal{S}^{m \times m} \\ C \in \mathcal{S}^{m \times m} \quad b \in \mathbb{R}^m$$

→ $X \mapsto C \bullet X$
 $X \mapsto A_i \bullet X - b_i$ are linear functions of X

Dual

maximize $b^T y$ s.t. $\sum_{i=1}^m y_i A_i + S = C$) $m \times m = m^2$ constraints
 $y \in \mathbb{R}^m$
 $S \in \mathcal{S}^{m \times m}$
 $S \succeq 0$

↳ IPM for SDP:

• Consider primal-dual strictly feasible points (x^k, y^k, s^k) with $x^k \succ 0$ and $s^k \succ 0$

$$U \in \mathcal{S}^{m \times m} \quad U \succ 0 \Leftrightarrow v^T U v > 0 \text{ when } v \neq 0_{\mathbb{R}^m}$$

• Solve a Newton system to obtain a direction $(\Delta x^k, \Delta y^k, \Delta s^k)$ and compute $(x^{k+1}, y^{k+1}, s^{k+1})$ from that direction such that $(x^{k+1}, y^{k+1}, s^{k+1})$ is primal-dual strictly feasible point

→ Same theoretical guarantees for SDPs than LPs

→ But implementation (in particular solving Newton system) is very challenging

Two successful applications of SDPs

① Graph Theory and Max-Cut problem

Setup: Graph (V, E)

V : vertices $\{1, \dots, n\}$

$E \subseteq \{1, \dots, n\} \times \{1, \dots, n\}$
weighted edges

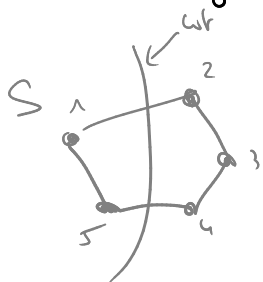
$\forall e = (i, j) \in E, w_{ij} \geq 0$ weight of edge (i, j)

Max-Cut problem

Find a partition of V as $S \cup (V \setminus S)$ such that

$$S(S) = \{ (i, j) \in E : | \{i, j\} \cap S | = 1 \}$$

has maximum edge weight



cut weight

$$w_{13} + w_{23} + w_{24} + w_{45}$$

→ the problem can be formulated as a problem in binary variables (we will use $\{-1, 1\}$ variables)

$$\text{maximize } x^T L x \quad \text{s.t. } x_i \in \{-1, 1\} \quad \forall i = 1 \dots n$$

→ $x \in \mathbb{R}^n$

Vector of part. variables for the vertices

$x_i = -1 \Rightarrow i \in S$
 $x_i = +1 \Rightarrow i \in V \setminus S$

where L is the graph Laplacian matrix

$$L_{ij} = \begin{cases} -w_{ij} & \text{if } (i, j) \in E \\ 0 & \text{if } (i, j) \notin E \text{ and } i \neq j \\ \sum_{k: (i, k) \in E} w_{ik} & \text{if } i = j \end{cases}$$

↳ The problem has a quadratic objective but the constraints are integer constraints \Rightarrow Discrete optimization problem

↳ We can however reformulate the problem as a matrix optimization problem

Key: $\forall x \in \mathbb{R}^m, \quad x^T L x = L \cdot x x^T$

\uparrow quadratic function in x \uparrow linear function in $x x^T$
 $\in \mathbb{S}^{m \times m}$

\rightarrow We use a matrix variable $X \in \mathbb{S}^{m \times m}$ in lieu of $x x^T$
 \rightarrow To guarantee that X has the desired structure $x x^T$, we add the constraints

$X \succeq 0$ (1) $X_{ii} = x_i^2 = 1$

$X_{ii} = 1 \quad \forall i=1..m$

$\text{rank}(X) = 1$ (2)

linear constraint in X \rightarrow

$E_{ii} \cdot X = 1$

$E_{ii} = \begin{bmatrix} 0 & & & \\ & \ddots & & \\ & & 1 & \\ & & & \ddots & \\ & & & & 0 \end{bmatrix}_i$

(1) + (2) guarantee that X can be written as $x x^T$ for some $x \in \mathbb{R}^m$

Reformulation

maximize $L \cdot X$ s.t. $X_{ii} = 1 \quad \forall i=1..m$
 $X \succeq 0$
 $\text{rank}(X) = 1$

Almost an SDP : rank constraint is the only difference between this problem and an SDP
 \Rightarrow Rank constraint hard to deal with!
 \Rightarrow To get an SDP, we drop the rank constraint ("we relax the constraint")

SDP relaxation

$$\begin{array}{ll} \text{minimize} & (-L) \cdot X \\ X \in \mathcal{S}^{m \times m} & \text{s.t.} \quad X_{ii} = 1 \\ & X \succeq 0 \end{array}$$

Max-cut SDP

- The relaxation is not equivalent to the original problem in general
- The solution of the relaxation can be used to obtain a good approximation to the solution of the original problem (Goemans & Williamson)

1. Solve Max-Cut SDP $\Rightarrow X^* \in \mathcal{S}^{m \times m}$ $X^* \succeq 0$ $X_{ii}^* = 1$

2. Write X^* as $[v_i^T v_j]$ $\begin{matrix} 1 \leq i \leq m \\ 1 \leq j \leq m \end{matrix}$ for some vectors $v_1, \dots, v_m \in \mathbb{R}^n$
 $\|v_i\| = 1 \quad \forall i$

$$X_{ij}^* = v_i^T v_j$$

⇒ Always possible using linear algebra techniques

⇒ Use m vectors to rewrite X^*

3. Draw a random vector in the unit sphere $u \in \{z \in \mathbb{R}^n \mid \|z\| = 1\}$ (uniformly) and define $z^* \in \mathbb{R}^m$

$$\forall i: 1 \dots m, \quad z_i^* = \begin{cases} -1 & \text{if } u^T v_i \leq 0 \\ 1 & \text{if } u^T v_i > 0 \end{cases}$$

⇒ Defines a random cut based on X^*

Th \searrow If $x_{\text{opt}} \in \mathbb{R}^m$ is the solution of the Max-Cut problem

Then $x_{\text{opt}}^T L x_{\text{opt}} \geq \underbrace{(z^*)^T L (z^*)}_{z^* \text{ feasible}} \geq \underbrace{0.87856 x_{\text{opt}}^T L x_{\text{opt}}}_{z^* \text{ built from } X^*}$

$\Rightarrow x^*$ is a 0.87856-approximation of x_{opt}

→ SDPs are often used to define relaxations (i.e. approximations) of graph problems

→ More generally, SDPs are a useful tool to reformulate problems on binary variables with quadratic objectives

② Matrix completion

Problem: Data matrix $M \in \mathbb{R}^{m \times n}$

Observe a subset of the entries of M (e.g. Netflix movie/user preferences)

Goal: Compute $W \in \mathbb{R}^{m \times n}$ that approximates M and that has the lowest rank possible

Simplest approximation possible

Basic optimization formulation

minimize $\text{rank}(W)$ s.t. $W_{ij} = M_{ij}$
 $W \in \mathbb{R}^{m \times n}$ $\forall (i,j)$ observed entry of M

→ The rank function is hard to deal with

→ We can add more variables to the problem and turn it into an SDP.

minimize $\text{trace}(Y) + \text{trace}(Z)$ s.t. $W_{ij} = M_{ij} \forall (i,j)$ observed
 $W \in \mathbb{R}^{m \times n}$
 $Y \in \mathbb{S}^{m \times m}$
 $Z \in \mathbb{S}^{n \times n}$
 $\begin{bmatrix} Y & W \\ W^T & Z \end{bmatrix} \succeq 0$

(from Candès & Recht 2009)

↳ Set $X = \begin{bmatrix} Y & W \\ W^T & Z \end{bmatrix} \in \mathbb{S}^{(m+n) \times (m+n)}$ The problem

is then a SDP in X

$$\text{trace}(Y) + \text{trace}(Z) = \mathbf{I} \cdot X = \text{trace}(\mathbf{I}X) = \text{trace}(X)$$

$$\mathbf{I} = \begin{bmatrix} \mathbf{1} & \mathbf{0} \\ \mathbf{0} & \mathbf{1} \end{bmatrix} \in \mathbb{R}^{(m+n) \times (m+n)}$$

$$W_{ij} = \Pi_{ij} \Leftrightarrow E_{i(m+j)} \cdot X = \Pi_{ij}$$

$$E_{i(m+j)} = \begin{bmatrix} \overset{m+j}{\dots} & & & & & \\ & \dots & & & & \\ & & 1 & & & \\ & & & \dots & & \\ & & & & 0 & \\ & & & & & \dots \\ \underbrace{\hspace{2cm}}_{m+n} & & & & & \end{bmatrix}$$

$$\Leftrightarrow E_{(m+j);i} \cdot X = \Pi_{ij}$$

$$\Leftrightarrow \left(\frac{E_{i(m+j)} + E_{(m+j);i}}{2} \right) \cdot X = \Pi_{ij}$$

(a) minimize $C \cdot X$ s.t. $A_i \cdot X = b_i$
 $X \succeq 0$
 $X \in \mathbb{S}^{m \times m}$

(b) minimize $C \cdot X$ s.t. $A_i \cdot X = b_i$
 $X_{ij} = X_{ji} \quad \forall i, j \in \{1, \dots, m\}$ $\frac{m^2 - m}{2}$ constraints
 $X \succeq 0$

(b) \Rightarrow Deal with m^2 coefficients + symmetry constraints

(a) \Rightarrow Can reduce the problem to $\frac{m^2 + m}{2}$ coefficients, + benefit from the operations defined on $\mathbb{S}^{m \times m}$