A fundamental result of linear algebra can be stated as follows :

$$\{a: Ax = a, \exists x\} = \{a: Ca = \mathbf{0}\}$$
(1)

meaning that every linear subspace generated by linear combination of a finite number of points of  $\mathbb{R}^n$ , namely the columns of A, is the set of solutions of an homogeneous linear system ( $\forall A \exists C$ ), and any set of solutions of an homogeneous linear system, namely  $Ca = \mathbf{0}$ , is a finitely generated linear subspace ( $\forall C \exists A$ ). The proof is based on an algorithm, namely Gaussian Elimination, which provides a sequence of invertible matrices  $B_1, \ldots, B_k$  (here  $B_i$  is either, a *pivoting matrix*, *i.e.* obtained from the identity by replacing one column of the identity by any column with a nonzero element at the position where the 1 was, or a *permutation matrix*, *i.e.* obtained by permuting rows, equivalently columns, of the identity), the product  $B = B_k B_{k-1} \ldots B_1$  of these invertibles matrices is an invertible matrix and hence  $\{x : Ax = a\} = \{x : BAx = Ba\}$  since there must have equalities every where in:

$$\{x : Ax = a\} \subseteq \{x : BAx = Ba\} \subseteq \{x : B^{-1}BAx = B^{-1}Ba\} = \{x : Ax = a\}$$

The algorithm stops with an equivalent system BAx = Ba which has the following form (up to column permutation): [IM]x = B'a and  $\mathbf{0} = B''a$  where  $B = \begin{bmatrix} B'\\B'' \end{bmatrix}$ . The size of I is the *dimension* of the linear space spanned by A, equivalently the *rank* of A. Now the the proof is easy since:

#### **Proof of** (1).

 $(\forall A \exists C)$  Take C = B'', thus any *a* for which there is a solution  $x = \begin{pmatrix} x' \\ x'' \end{pmatrix}$  of BAx = Ba must satisfy  $Ca = \mathbf{0}$ ; furthermore x' = B'a,  $x'' = \mathbf{0}$  is then a solution.

 $(\forall C \exists A)$  Since  $Ca = \mathbf{0}$  is equivalent to  $[IM]a = \mathbf{0}$  (and  $\mathbf{0} = \mathbf{0}$ ), then  $a = \begin{pmatrix} a' \\ a'' \end{pmatrix}$  is a solution if and only if a' = -Ma'', which is equivalent to a = Ax for some x, with  $A = \begin{bmatrix} -M \\ I \end{bmatrix}$ .

It has the following consequence:

$$(\exists x : Ax = a) \quad \Longleftrightarrow \quad (c^{\top}A = \mathbf{0}^{\top} \Rightarrow c^{\top}a = 0)$$
(2)

**Proof of** (2).

- $\Rightarrow: (Ax = a \text{ and } c^{\top}A = \mathbf{0}^{\top}) \Rightarrow (0 = c^{\top}Ax = c^{\top}a).$
- $\Leftarrow$ : Since CA = O is a zero matrix, then  $(c^{\top}A = \mathbf{0}^{\top} \Rightarrow c^{\top}a = 0)$  implies  $Ca = \mathbf{0}$ , which implies Ax = a for some x.

Let n be the dimension of the linear space spanned by the columns of a matrix A. The so-called fundamental theorem of linear inequalities is:

$$(\exists x \ge \mathbf{0} : Ax = a) \quad \text{XOR} \quad \left( \begin{array}{c} \exists c : c^{\top}A \ge \mathbf{0}^{\top} & \text{with equality for at least } n-1 \\ & \text{linearly independent columns, and} \\ c^{\top}a < 0 \end{array} \right)$$
(3)

meaning that either a belongs to the cone generated by the columns of A, or, exclusively, there is a hyperplan (of the spanned space) through the origin and n-1 columns which separates all other columns from a. Since both the cone and the hyperplan belong to the spanned space, we can assume that A is full row-rank (as a counterexample with A not full row-rank woud give one with A full row-rank by projection unto the spanned space).

## **Proof of** (3).

- (X)  $(x > \mathbf{0}, Ax = a \text{ and } c^{\top}A > \mathbf{0}^{\top}) \Rightarrow (0 < c^{\top}Ax = c^{\top}a).$
- (OR) Let  $A_j$  for  $j \in J$  denotes the columns of A, let  $A_B$  be the submatrix of A obtained by removing the columns  $A_j$  with  $j \in J \setminus B$ , and assume that  $A_B$  is invertible. The proof follows from the finiteness of the following algorithm, which we prove just after:
  - Step 1. Let  $x_B = A_B^{-1}a$ . If  $x_B \ge \mathbf{0}$  stop.
  - Step 2. Let  $\sigma$  be the minimum  $\sigma \in B$  with  $x_{\sigma} < 0$ . There exists c with  $c^{\top}A_{B\setminus\{\sigma\}} = \mathbf{0}^{\top}$ and  $c^{\top}A_{\sigma} = 1$ . Thus  $c^{\top}a = c^{\top}A_{B}x = x_{\sigma} < 0$ .
  - Step 3. If  $c^{\top}A > \mathbf{0}^{\top}$  stop.
  - Step 4. Let  $\rho$  be the minimum  $\rho \in J$  with  $c^{\top}A_{\rho} < 0$ , reset  $B := B \setminus \{\sigma\} \cup \{\rho\}$  and go to Step 1.

If the algorithms loops, the same subset  $B \subseteq J$  is used at some iteration and at a later iteration. Let  $\mu$  be the maximum  $\mu \in B$  which is removed and added, between these two iterations, and say  $\mu$  leaves B at iteration k and enters at iteration  $\ell$ . Denote  $B^i, x^i, \sigma^i, c^i, \rho^i$  the objects  $B, x, \rho, c, \sigma$  of the algorithm at iteration *i*.

So 
$$B^{i+1} = B^i \setminus \{\sigma^i\} \cup \{\rho^i\}$$
,  $B = B^k = B^{\ell+1}$ , and  $\mu = \sigma^k = \rho^\ell$ . Let  $j \in B$ ; we have

if  $j > \mu$ , then, by maximality of  $\mu$ , we have  $j \in B^{\ell}$  and  $j \neq \sigma^{\ell}$ , hence  $c^{\ell^{\top}}A_j = 0$ if  $j = \mu$ , then  $j = \sigma^k$ , hence  $x_i^k < 0$ , and  $j = \rho^\ell$  hence  $c^{\ell^\top} A_j < 0$ 

if  $j < \mu$ , by minimality of  $\sigma^k$ , we have  $x_i^k \ge 0$ , and by minimality of  $\rho^\ell$ , we have  $c^{\ell^\top} A_j \ge 0$ It follows that  $0 < c^{\ell^{\top}} A_{B^k} x_{B^k} = c^{\ell^{\top}} a$ ; a contradiction since  $c^{\ell^{\top}} a < 0$  by Step 2.

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To see that c exists at Step 2, it suffices to notice that, for every b, the system  $y^{\top}A_B = b^{\top}$  has always a unique solution y (in particular when  $b_i = 0$  except for one coordinate). Suppose that the columns indexed in  $B \setminus \{\sigma\} \cup \{\rho\}$  do not form an invertible matrix at Step 4. Then the system  $y^{\top}A_{B\setminus\{\sigma\}\cup\{\rho\}} = (0,\ldots,0,1)$  has several solutions y; impossible, since it would imply that  $y^{\top}A_B = (0, \dots, 0, 1)$  has several solutions as well.

(3) has the following consequences (4)-(9).

$$\{a: Ax = a, \exists x \ge \mathbf{0}\} = \{a: Ca \ge \mathbf{0}\}$$

$$(4)$$

meaning that every finitely generated cone is a polyhedral cone and vice-versa.

# **Proof of** (4).

 $(\forall A \exists C)$  By enumerating all subsets of n-1 columns, we can construct a matrix C the rows  $c^{\top}$  of which correspond to all the hyperplans so that  $c^{\top}A \geq \mathbf{0}^{\top}$  with at least n-1 equalities. By (3),  $Ca \ge \mathbf{0}$  if and only if Ax = a for some x.

 $(\forall C \exists A)$  Given a matrix C, by above, there is a matrix B, and then a matrix D, so that

$$\begin{array}{ll} \{c: \ y^{\top}C = c^{\top}, \ \exists y \geq \mathbf{0}\} &=& \{c: \ Bc \geq \mathbf{0}\}\\ \{b: \ y^{\top}B = b^{\top}, \ \exists y \geq \mathbf{0}\} &=& \{b: \ Db \geq \mathbf{0}\} \end{array}$$

It suffices to prove that  $\{a : Ca \ge \mathbf{0}\} = \{b : y^{\top}B = b^{\top}, \exists y \ge \mathbf{0}\}.$ 

- $\supseteq$ : For each row  $b^{\top}$  of B and each row  $c^{\top}$  of C, we have  $0 \leq b^{\top}c = c^{\top}b$ . Thus  $Cb \geq \mathbf{0}$ , and it follows that  $C(B^{\top}y) \geq \mathbf{0}$  for all  $y \geq \mathbf{0}$ .
- $\subseteq$ : For each row  $d^{\top}$  of D and each row  $b^{\top}$  of B, we have  $0 \leq d^{\top}b = b^{\top}d$ . Thus  $Bd \geq \mathbf{0}$ and so  $d^{\top} = y^{\top}C$  for some  $y \geq \mathbf{0}$ . If  $Ca \geq \mathbf{0}$  then  $0 \leq y^{\top}Ca = d^{\top}a$ ; hence  $Da \geq \mathbf{0}$ and it follows that  $a^{\top} = z^{\top}B$  for some  $z \geq \mathbf{0}$ .

$$\{x : Ax \le a\} = \{x : Bb = x, \exists b \ge \mathbf{0} : \mathbf{1}^{\top}b = 1\} + \{x : Cc = x, \exists c \ge \mathbf{0}\}$$
(5)

meaning that every polyhedron is the sum of a polytope and a polyhedral cone. Indeed, the first term in the sum is the convex hull of the columns of B, and the second term is a finitely generated cone, so a polyhedral cone.

# **Proof of** (5).

 $(\forall A, a \exists B, C)$ : Given a matrix [A - a], by (4), there is a matrix D so that

$$\left\{ \begin{pmatrix} x \\ \mu \end{pmatrix} : Ax - \mu . a \le \mathbf{0}, \ \mu \ge 0 \right\} = \left\{ \begin{pmatrix} x \\ \mu \end{pmatrix} : Dy = \begin{pmatrix} x \\ \mu \end{pmatrix}, \exists y \ge \mathbf{0} \right\}$$

Moreover, we can whose a matrix D of the form

$$D = \left(\begin{array}{cc} B & C \\ \mathbf{1}^{\top} & \mathbf{0}^{\top} \end{array}\right)$$

So  $Ax \leq a$  if and only if  $\binom{x}{1} = Dy$  for some  $y \geq 0$ . Which is equivalent to

$$\left(\begin{array}{c} x\\1\end{array}\right) = \left(\begin{array}{c} Bb + Cc\\\mathbf{1}^{\top}b\end{array}\right) \quad \text{for } b \ge \mathbf{0} \text{ and } c \ge \mathbf{0}$$

 $(\forall B, C \exists A, a)$ : Given B, C, by (4), there is a matrix [A - a] so that

$$\left\{ \begin{pmatrix} x\\ \mu \end{pmatrix} : \begin{pmatrix} B & C\\ \mathbf{1}^{\top} & \mathbf{0}^{\top} \end{pmatrix} y = \begin{pmatrix} x\\ \mu \end{pmatrix}, \ y \ge \mathbf{0} \right\} = \left\{ \begin{pmatrix} x\\ \mu \end{pmatrix} : \ [A-a] \begin{pmatrix} x\\ \mu \end{pmatrix} \le \mathbf{0} \right\}$$

which, restricted to  $\mu = 1$  is equivalent to (5).

Another consequence of (3) is the so-called Farka's lemma:

$$(\exists x \ge \mathbf{0} : Ax = a) \quad \Longleftrightarrow \quad (c^{\top}A \ge \mathbf{0}^{\top} \Rightarrow c^{\top}a \ge 0)$$
(6)

meaning that a point a does not belong to a cone if and only if there is a hyperplane separating point a from the cone.

# **Proof of** (6).

 $\Rightarrow$ : It follows from the exclusivity (X) in (3).

 $\Leftarrow$ : It follows from the (OR) in (3).

Farkas's lemma (6) has the two following different variants (7)-(8).

$$(\exists x \ge \mathbf{0} : Ax \le a) \quad \iff \quad (c^{\top}A \ge \mathbf{0}^{\top} \text{ and } c \ge \mathbf{0} \Rightarrow c^{\top}a \ge 0)$$
(7)

## **Proof of** (7).

- $\Rightarrow: \; (Ax \leq a, \, x \geq \mathbf{0}, \, c \geq \mathbf{0} \text{ and } c^\top A \geq \mathbf{0}^\top) \; \Rightarrow \; (0 \leq c^\top Ax \leq c^\top a).$
- $\Leftarrow$ : There is a  $x \ge \mathbf{0}$  so that  $Ax \le a$  if and only if there is a  $x \ge \mathbf{0}$  so that [AI]x = a. By (6), the later is equivalent to the fact that  $c^{\top}[AI] \ge \mathbf{0}$  implies  $c^{\top}a \ge 0$ .

$$(\exists x : Ax \le a) \quad \iff \quad (c^{\top}A = \mathbf{0}^{\top} \text{ and } c \ge \mathbf{0} \Rightarrow c^{\top}a \ge 0)$$
 (8)

## **Proof of** (8).

- $\Rightarrow: (Ax \le a, \, c \ge \mathbf{0} \text{ and } c^\top A = \mathbf{0}^\top) \ \Rightarrow \ (0 = c^\top Ax \le c^\top a).$
- $\Leftarrow$ : There is a x so that  $Ax \leq a$  if and only if there is a  $x \geq \mathbf{0}$  so that  $[A A \ I] x = a$ . By (6), the later is equivalent to the fact that  $c^{\top}[A A \ I] \geq \mathbf{0}$  implies  $c^{\top}a \geq 0$ .

The duality theorem of linear programming is a consequence of (7), it states that, if both polyhedra are nonempty, then the following equality holds:

$$\min\{c^{\top}x: Ax \le b, x \ge \mathbf{0}\} = \max\{y^{\top}b: y^{\top}A \ge c^{\top}, y \ge \mathbf{0}\}$$
(9)

## **Proof of** (9).

$$\leq$$
: If  $y^{\top}A \ge c^{\top}$  and  $x \ge \mathbf{0}$ , then  $c^{\top}x \le y^{\top}Ax$ . If  $Ax \le b$  and  $y \ge \mathbf{0}$ , then  $y^{\top}Ax \le y^{\top}b$ .

 $\geq$ : It suffices to prove that there are  $x \geq 0$  and  $y \geq 0$  so that

$$\begin{bmatrix} A & O^{\top} \\ O & -A^{\top} \\ -c^{\top} & b^{\top} \end{bmatrix} \begin{pmatrix} x \\ y \end{pmatrix} \leq \begin{bmatrix} b \\ -c \\ 0 \end{bmatrix}$$

where O is a zero matrix. By (7), this is equivalent to the fact that if there are  $u \ge \mathbf{0}$ ,  $v \ge \mathbf{0}$ , and  $\mu \ge 0$  so that  $u^{\top}A \ge \mu.c^{\top}$  and  $Av \le \mu.b$ , then  $u^{\top}b \ge v^{\top}c$ . If  $\mu > 0$ , then

$$u^{\top}b = u^{\top}(\mu^{-1}\mu b) \ge u^{\top}(\mu^{-1}Av) = \mu^{-1}(u^{\top}Av) \ge \mu^{-1}\mu c^{\top}v = c^{\top}v$$

If  $\mu = 0$ , let  $\bar{x} \ge \mathbf{0}$  and  $\bar{y} \ge \mathbf{0}$  so that  $A\bar{x} \le b$  and  $\bar{y}^{\top}A \ge c^{\top}$ . Thus  $u^{\top}b \ge u^{\top}A\bar{x} \ge 0$  and  $c^{\top}v \le \bar{y}^{\top}Av \le 0$ .