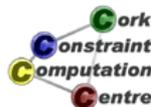


Chapter 1: Introduction

Helmut Simonis

Cork Constraint Computation Centre
Computer Science Department
University College Cork
Ireland

ECLiPSe ELearning [Overview](#)



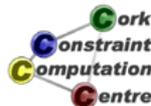
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Outline

- 1 Constraint Programming
- 2 Chapter Overview
- 3 Chapter Details



What we want to introduce

- Constraint Programming
- Using ECLiPSe Language
- With Saros Eclipse IDE



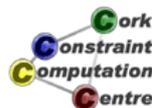
Outline

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Constraint Programming (CP)

- Solve hard combinatorial problems
- With minimal programming effort
- Exploit strategies and heuristics
- Understand and control problem solving



ECLiPSe Language

- Open source constraint programming language
- Flexible toolkit to develop/use constraints
- Contains different constraint solvers
- Here: Use of finite domains/(mixed) integer programming



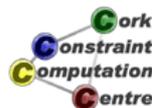
Aims and Outcomes

- Understand what constraint programming is
- How constraint programs can be applied to a problem
- Which application problems are good candidates for CP
- How to write/run/analyze simple ECLiPSe programs



You should already know about...

- No hard requirements
- Basic understanding of programming assumed
- Useful to have some background in one of:
 - Network Management
 - Integer Programming
 - Combinatorial Optimization



Choices of materials

Slides PDF files for computer viewing

- Contains animations of visualization
- Large file sizes

Handout PDF files for printing

- 2 slides per page
- Does not contain all animations

Transcript Text of presentation as articles

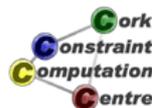
Video Video presentation with audio (640x480 pixels)

iPhone Video presentation tuned for iPhone display
(480x320 pixels)



Outline

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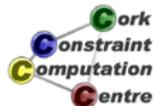
Applications

Application Overview
SEND+MORE=MONEY
Sudoku
N-Queens
Routing and Wavelength Assignment
Balanced Incomplete Block Designs
Sports Scheduling
Progressive Party
Costas Array
SONET/SDH Ring Design
Network Applications
Car Sequencing

Video	iPhone	Slides	Handout
Video	iPhone	Slides	Handout
Video	iPhone	Slides	Handout
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Outline

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Introduction

- Aims and Outcomes
- Overview of chapters
- Hyperlinks to all materials

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First Steps - Hello World

- How to install ECLiPSe and Saros
- Writing a first program
- Running the program
- Where to find information

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Application Overview

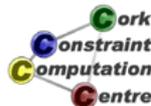
- Why constraint programming is interesting
- Solving industrial problems with CP
- Main application areas
 - Assignment
 - Scheduling
 - Network problems
 - Transportation
 - Personnel Assignment

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Basic Constraint Reasoning - SEND+MORE = MONEY

- Finite Domain variables
- CP: Variables + Constraints + Search
- Bounds reasoning on arithmetic constraints
- Simple visualizers

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Slides

Handout



Global Constraints - Sudoku

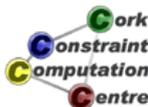
- Modelling the Sudoku puzzle
- One model, different behaviours
- Global constraint: `alldifferent`
- Bounds and domain consistency
- A domain consistent `alldifferent`

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Search Strategies - N Queens

- How to search for a solution
- Variable and value choice
- How to avoid deep backtracking
- Partial search strategies

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Optimization - Routing and Wavelength Assignment

- Optimization
- Graph algorithms library
- Integer Programming with `eplex`
- Problem decomposition
- Routing and Wavelength Assignment in Optical Networks

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Symmetry Breaking - Balanced Incomplete Block Designs

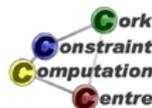
- Balanced Incomplete Block Designs
- Planning Experiments and Testing Features
- Problems with highly symmetrical structure
- Symmetry Breaking with `lex` constraints

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Choosing the Model - Sports Scheduling

- Complex sports scheduling problem
- How to decide which model to use
- Improving reasoning by channeling

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Customizing Search - Progressive Party

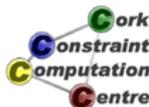
- Scheduling Meetings between Teams
- Teams only meet once
- Capacity Limits
- Build customized search routines tailored to problem
- Problem decomposition: decide which problem to solve

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Limits of Propagation - Costas Array

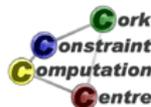
- Antenna/Sonar Design
- Hard Benchmark Problem
- Naive Enumeration works best
- When clever reasoning doesn't pay off
- Cautionary Tale

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Systematic Development

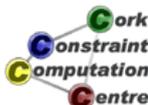
- Developing Programs
- Testing
- Profiling
- Documentation

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Visualization Techniques

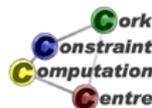
- How to visualize constraint programs
- Variable Visualizers
- Understanding Search Trees
- Constraint Visualizers
- Complex Visualizations

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Finite Set and Continuous Variables - SONET Design Problem

- Finite set variables
- Continuous domains
- Optimization from below
- Advanced symmetry breaking
- SONET design problem without inter-ring traffic

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Network Applications

- Overview of Network Applications
- Traffic Placement
- Capacity Management
- Network Design
- Using Advanced Techniques

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More Global Constraints - Car Sequencing

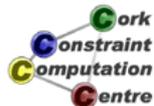
- New global constraints: `gcc` and `sequence`
- Choosing a better search strategy

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Adding Material

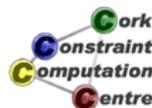
- How to add new chapters
- Copying template files
- Configuring templates
- Adding frames to body
- Integrating with other chapters

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To continue

- Branch from here to all materials
- Choose presentation form which suits you

